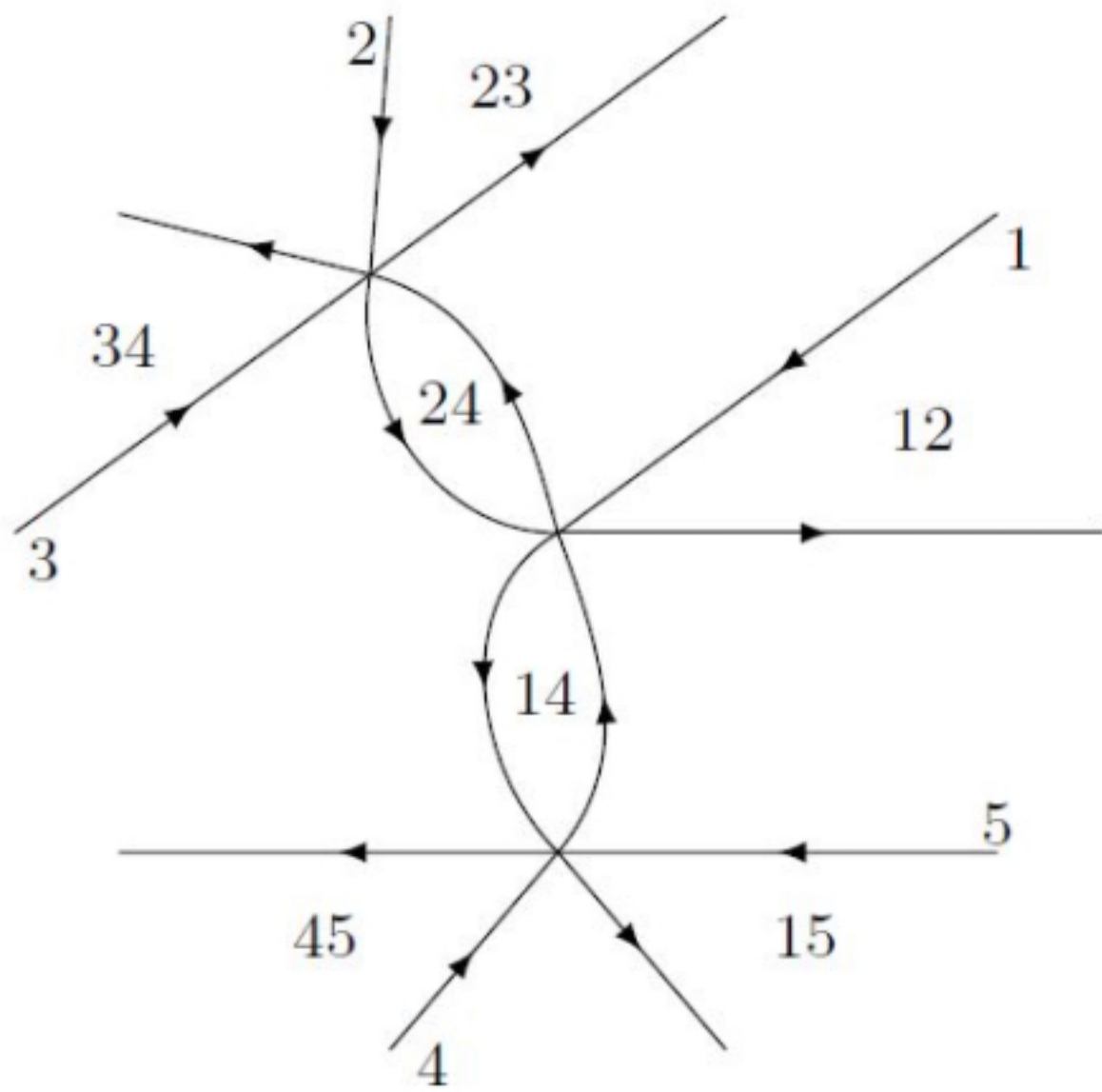
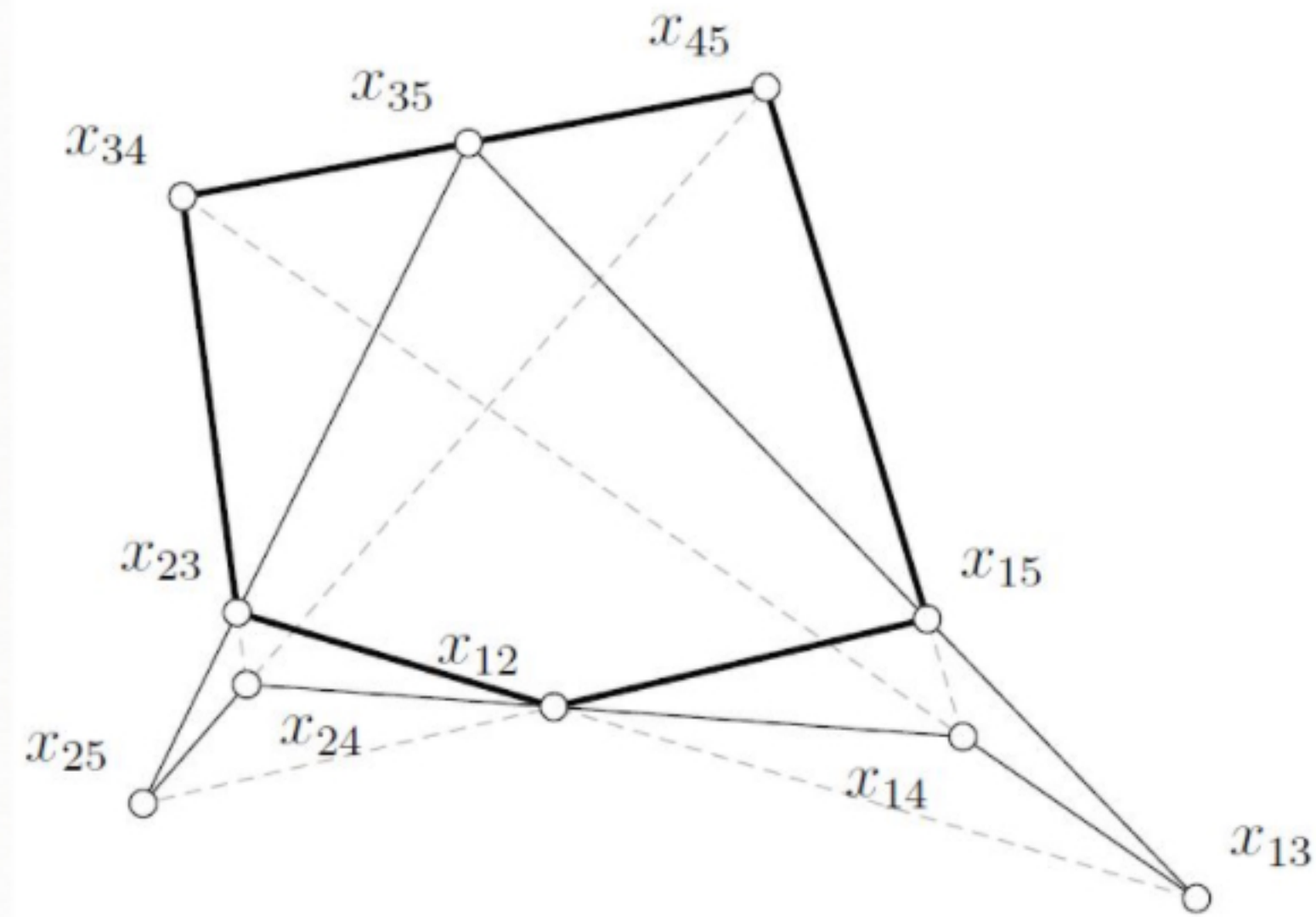


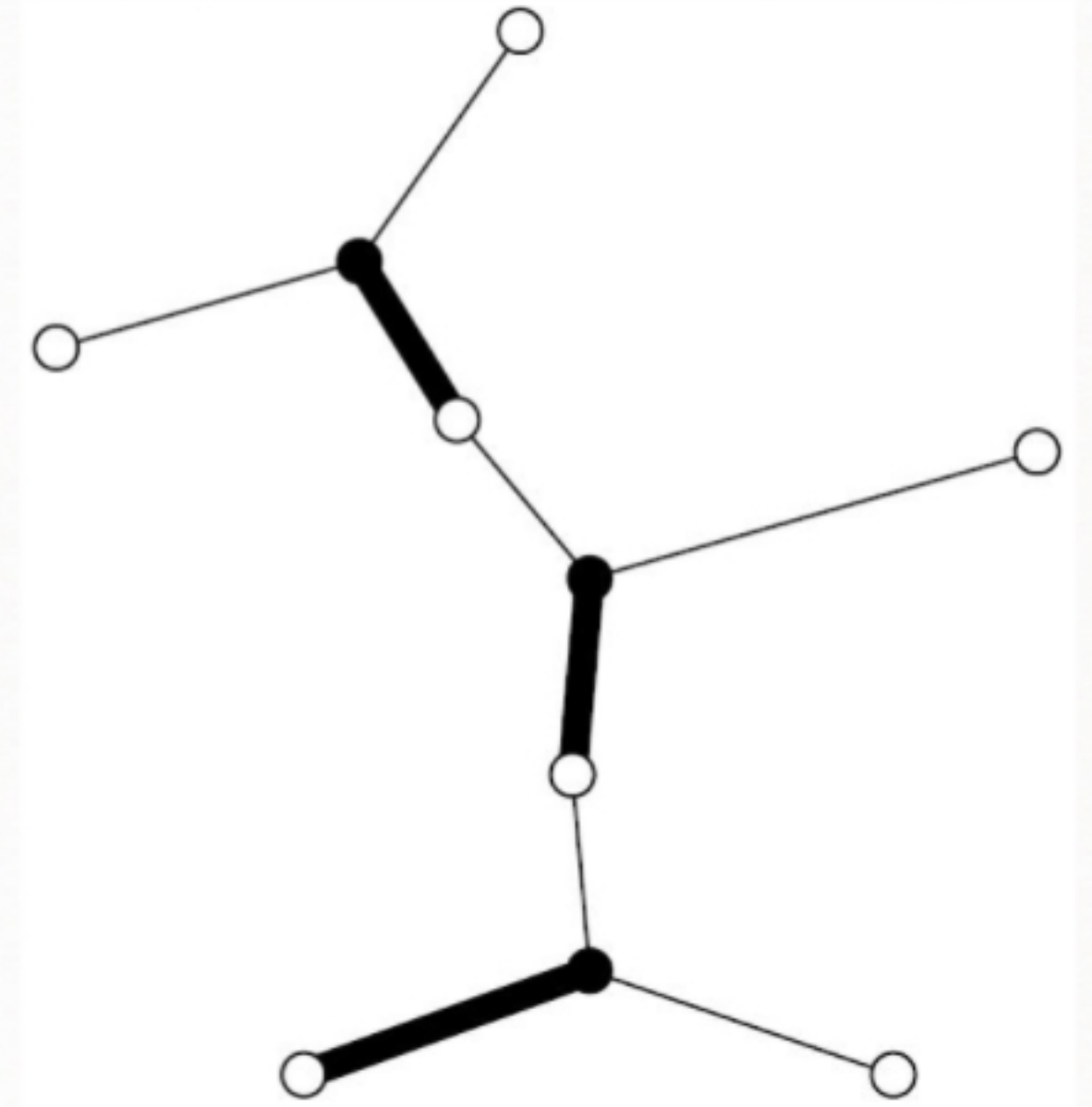
Triple Crossing Diagrams



Projective configurations

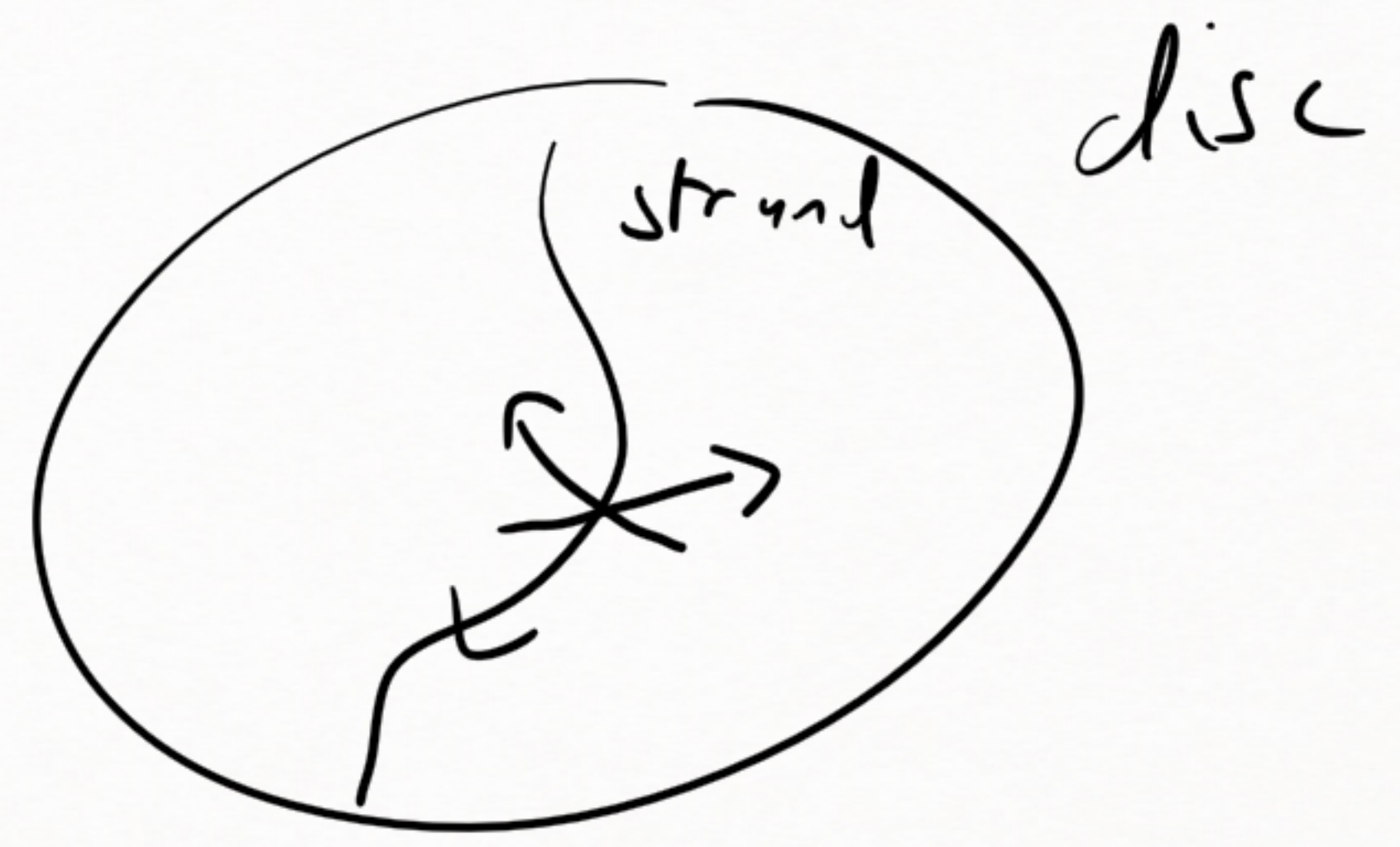
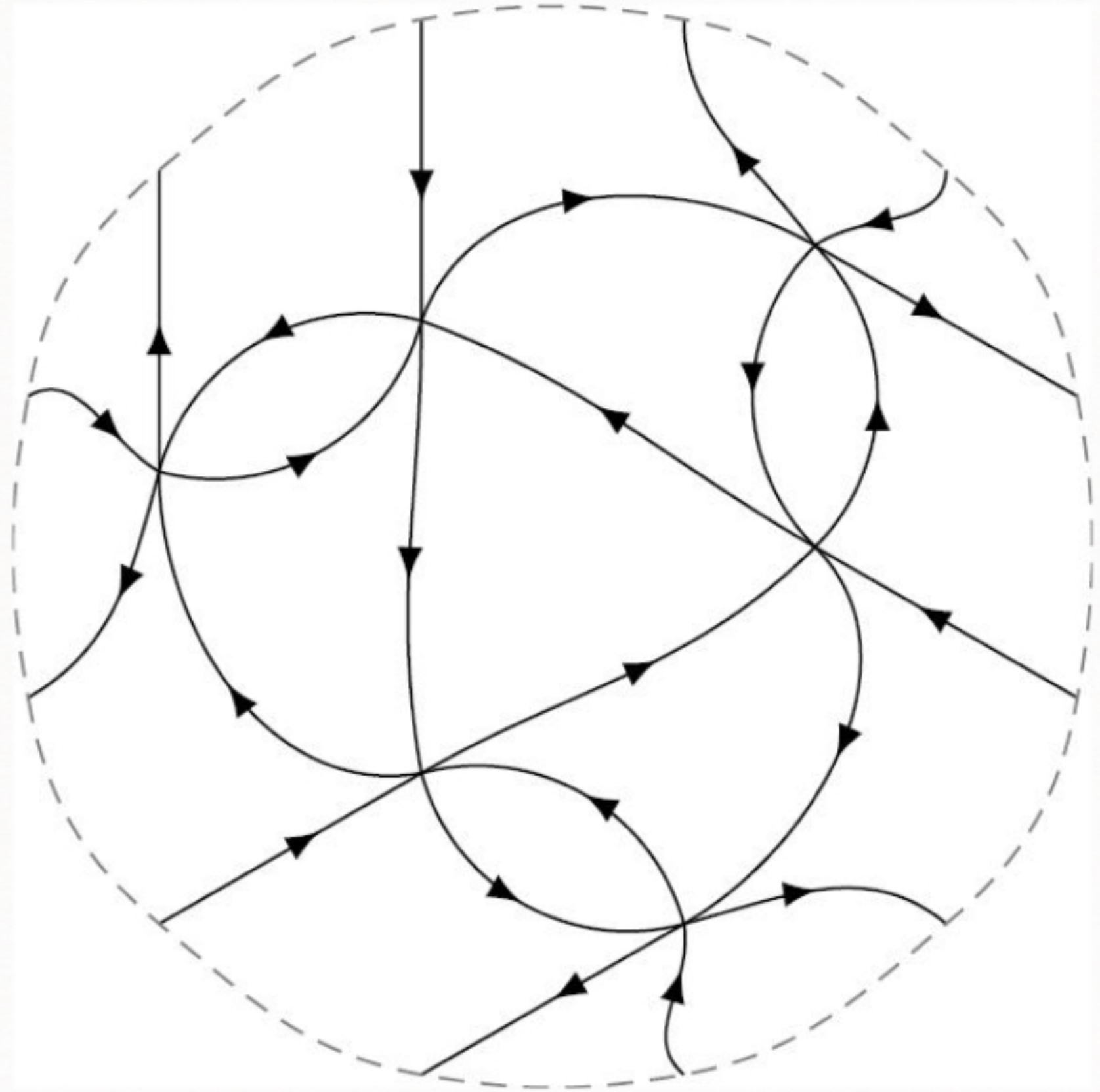


Dimers

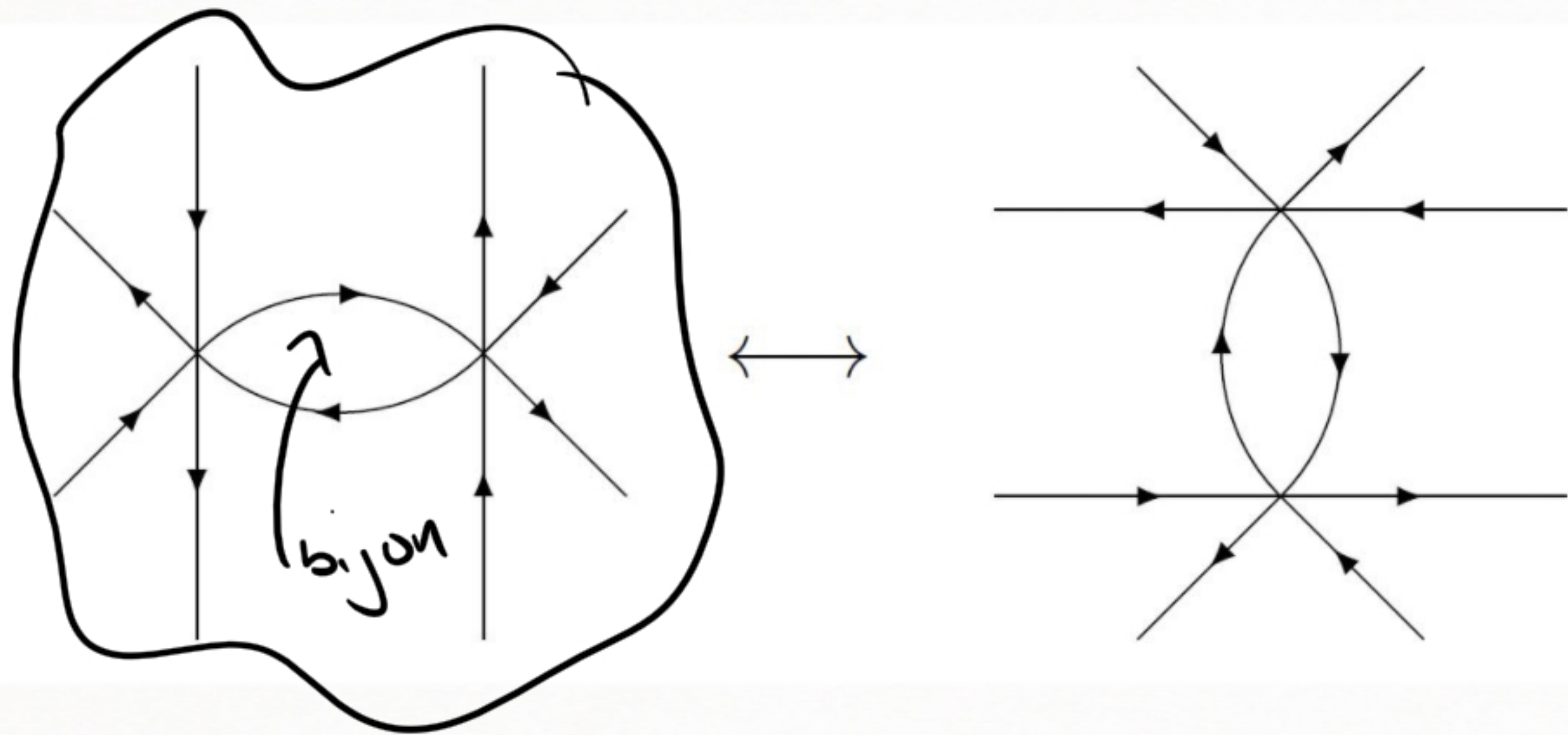


Joint work with Max Glick,
Pavel Pylyavskyy, Sanjay Ramassamy

Triple crossing diagrams [TH]



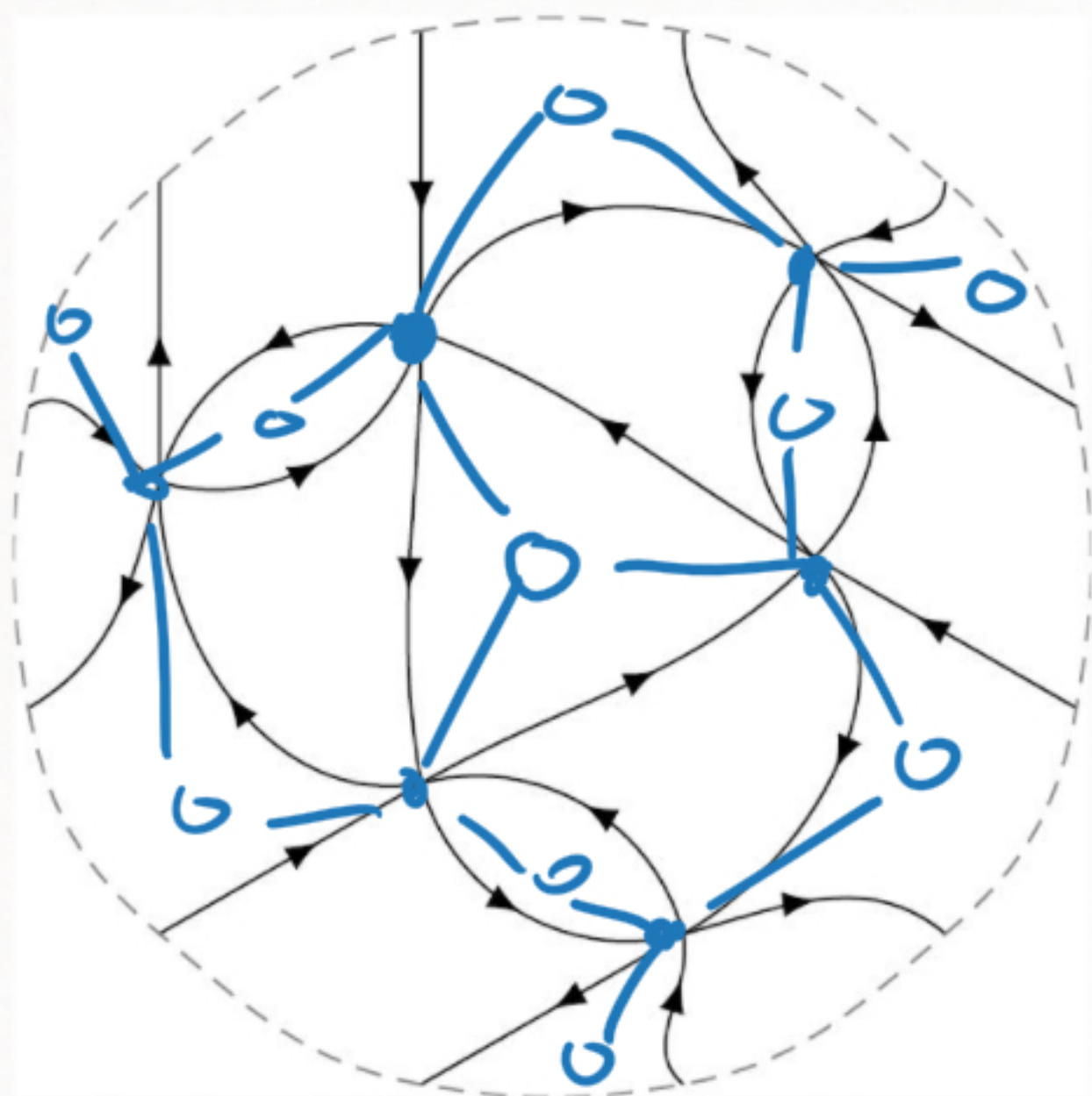
TCOs and Z-Z moves



Observations.

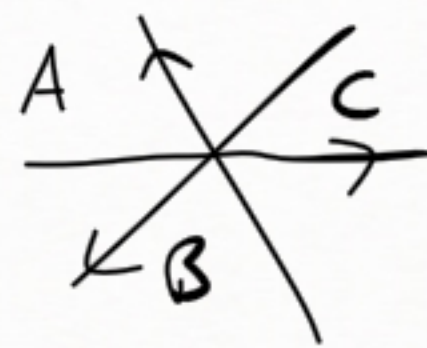
- preserves # intersections
- preserves orient bijon

TCD maps



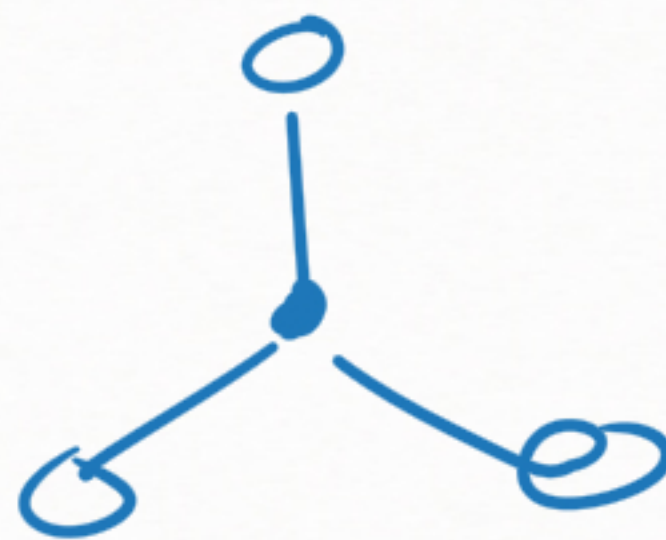
11

Def: Let \mathcal{T} be a TCD and \mathcal{O} its CCW faces.
Then $T: \mathcal{O} \rightarrow \mathbb{C}P^n$ is a TCD map if

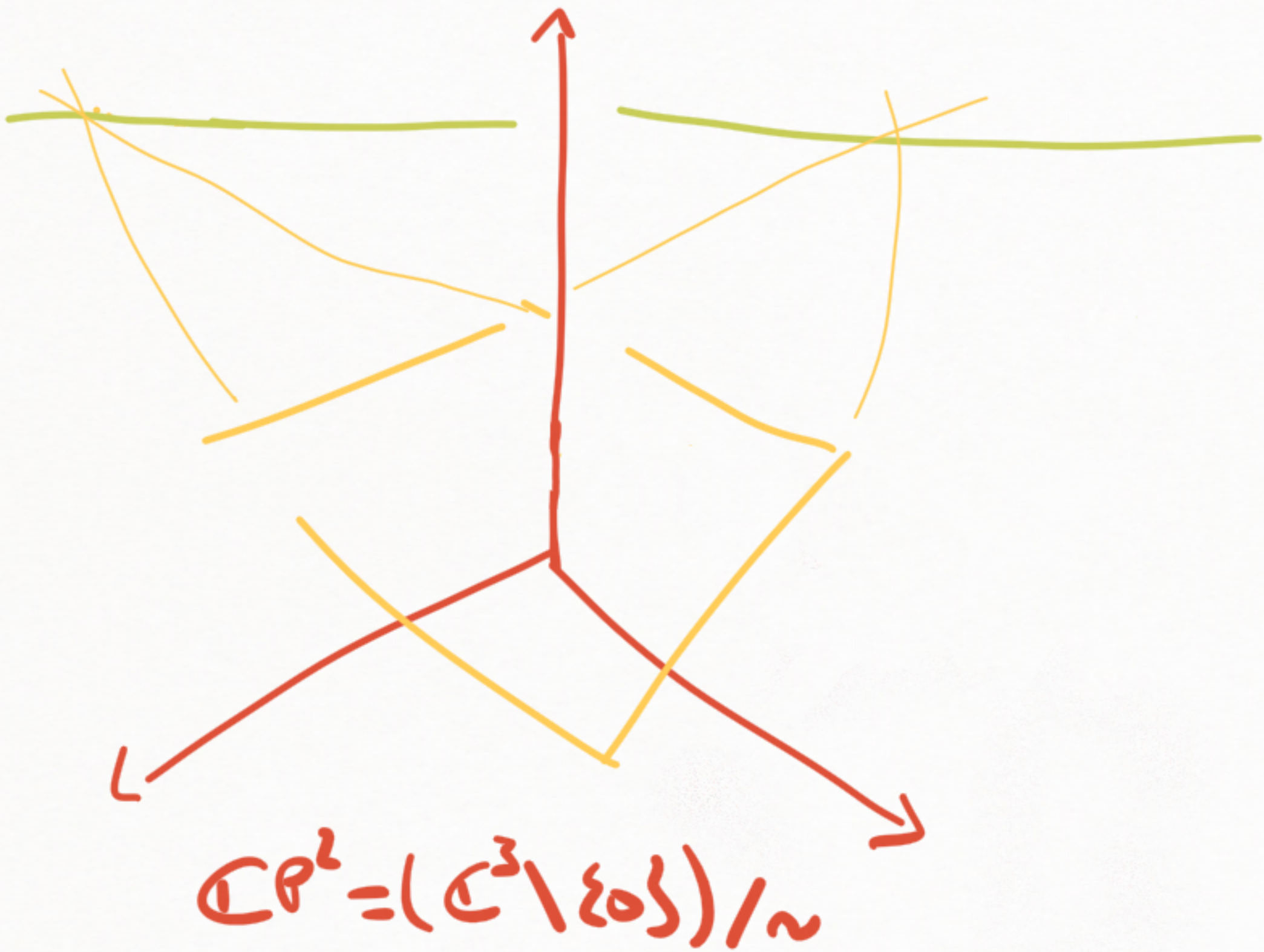


$T(A), T(B), T(C)$ are colinear
at every intersection.

Fundamental unit:



Projective geometry



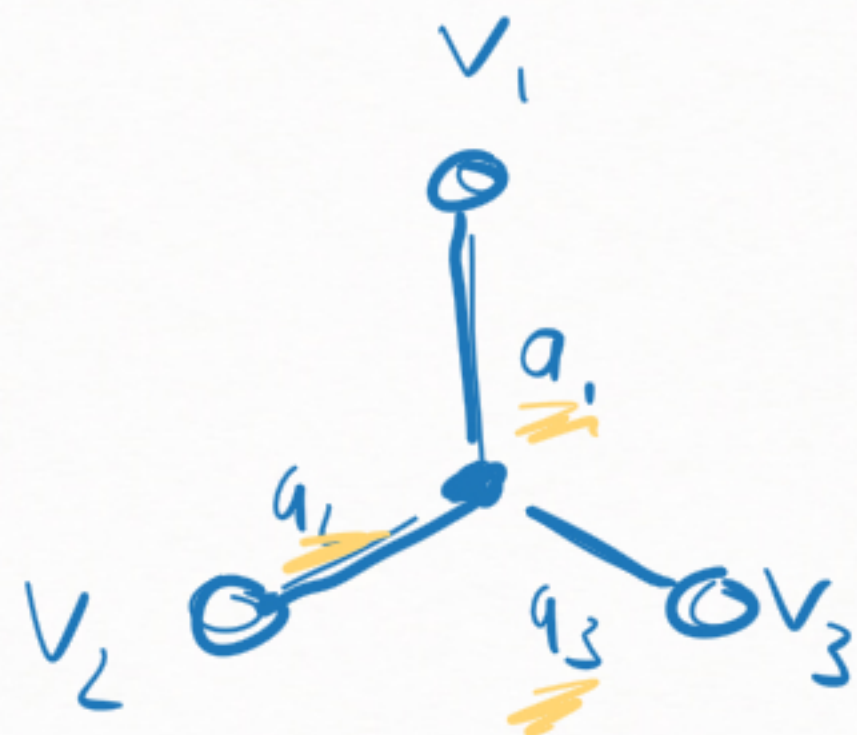
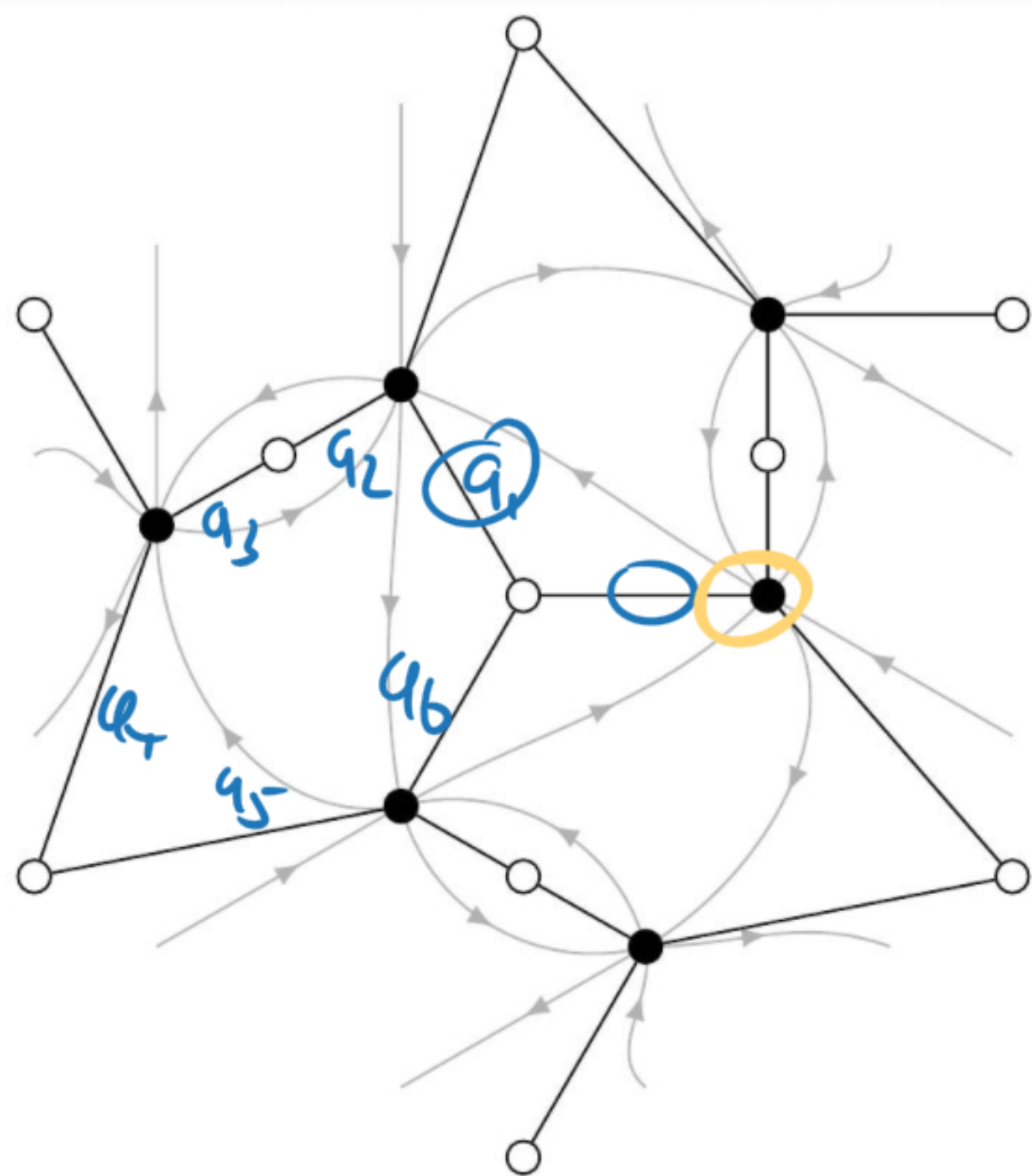
Def: $\mathbb{C}P^n = \{ \mathbb{C}^{n+1} \setminus \{0\} \} / \sim$

$a, b \in \mathbb{C}^{n+1}$: $a \sim b \Leftrightarrow \exists \lambda \in \mathbb{C}: a = \lambda b$

a are homogeneous coordinates of point $[a]$

scaling \sim gauge freedom

Linear relations



$\Rightarrow \exists a_1, a_2, a_3 \in \mathbb{C} :$

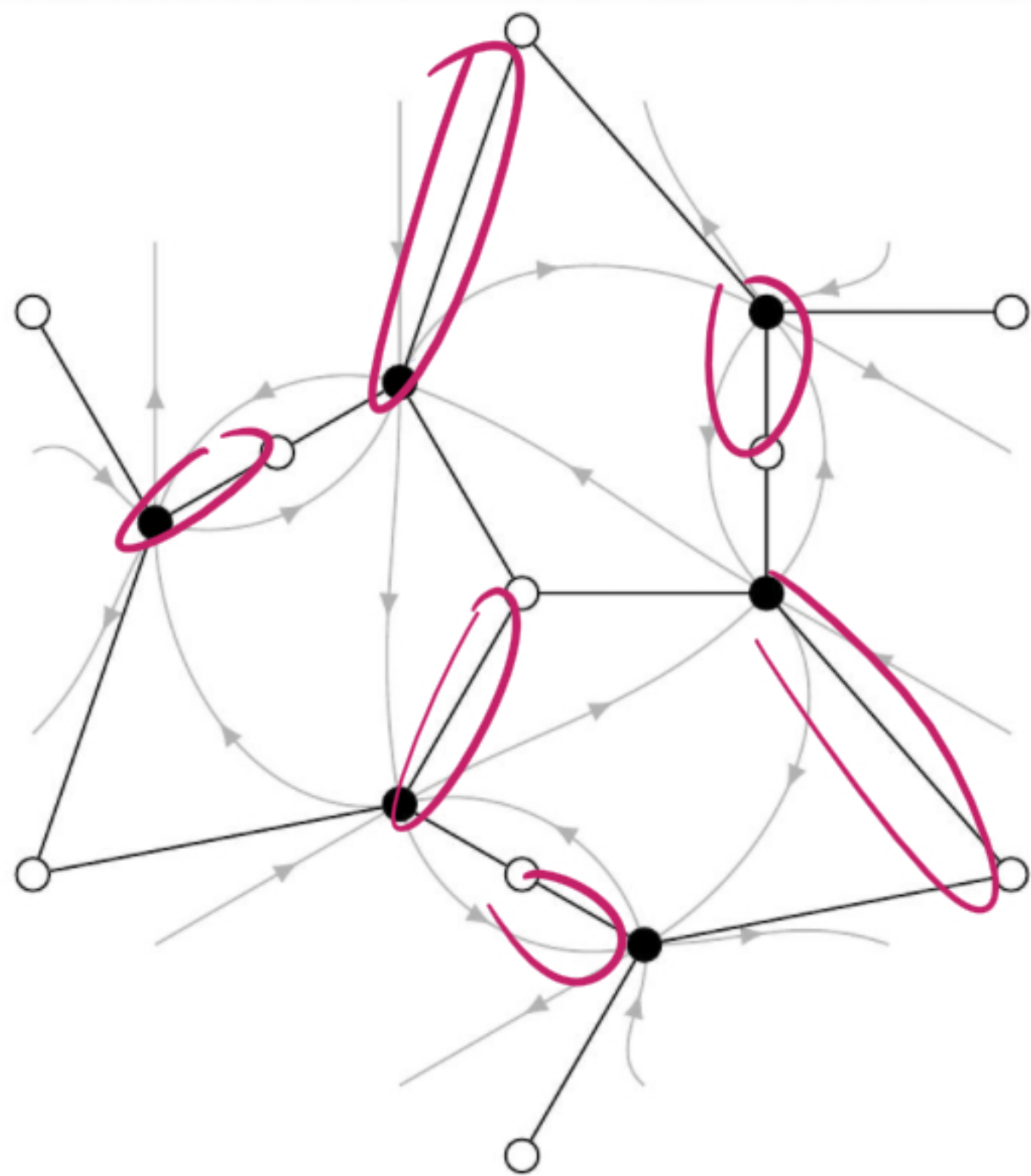
$$a_1 v_1 + a_2 v_2 + a_3 v_3 = 0$$

Reynage $\Rightarrow \mu [a_1 \lambda_1^{-1} (\lambda_1 v_1) + a_2 \lambda_2^{-1} (\lambda_2 v_2) + a_3 \lambda_3^{-1} (\lambda_3 v_3)] = 0$
 $\forall \mu, \lambda_i \in \mathbb{C}$

$$\frac{a_1}{a_2} \quad \frac{a_3}{a_4} \quad \frac{a_5}{a_6}$$

"altern. products"

Dimers

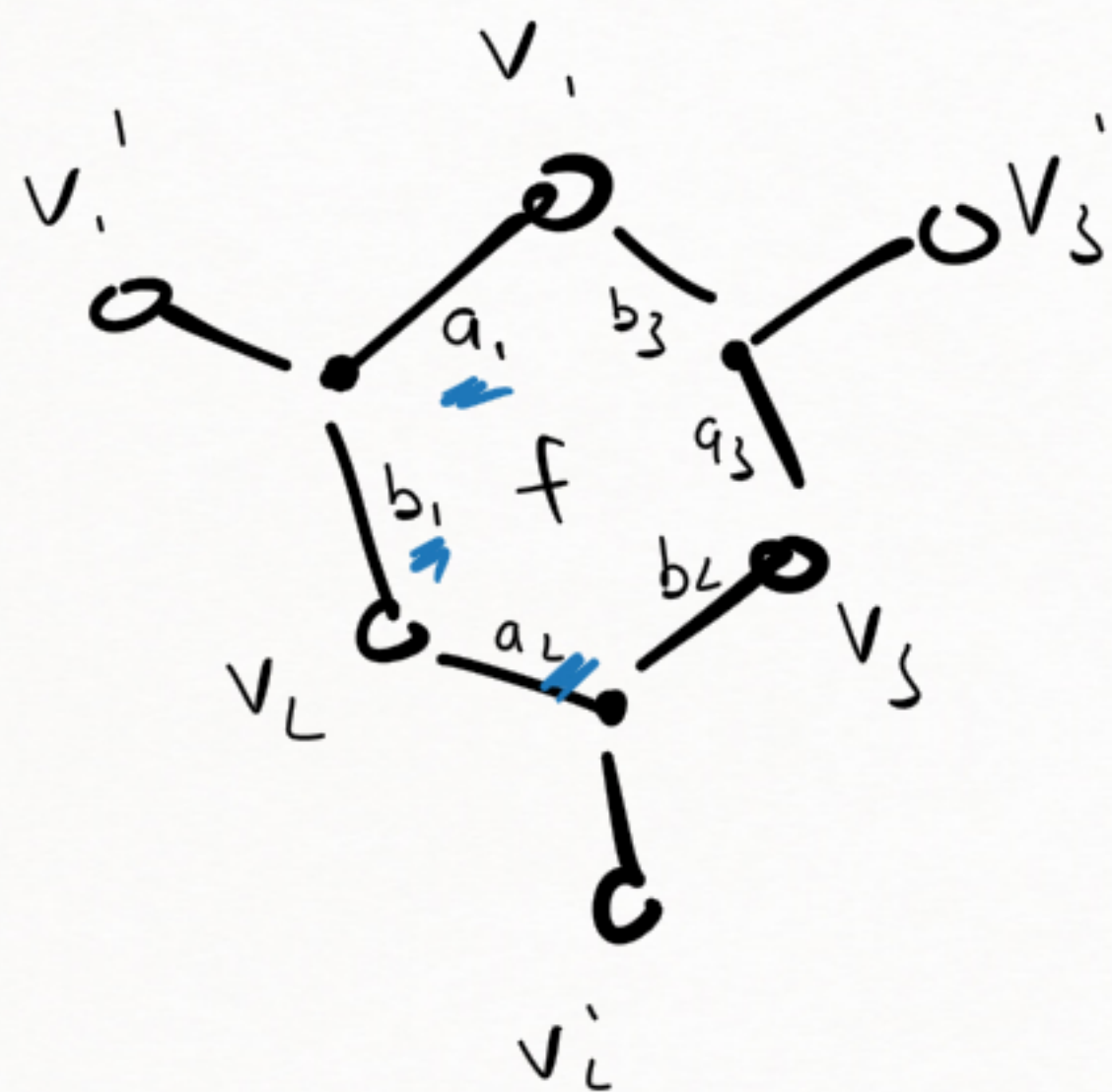


Def. Almost perfect matching

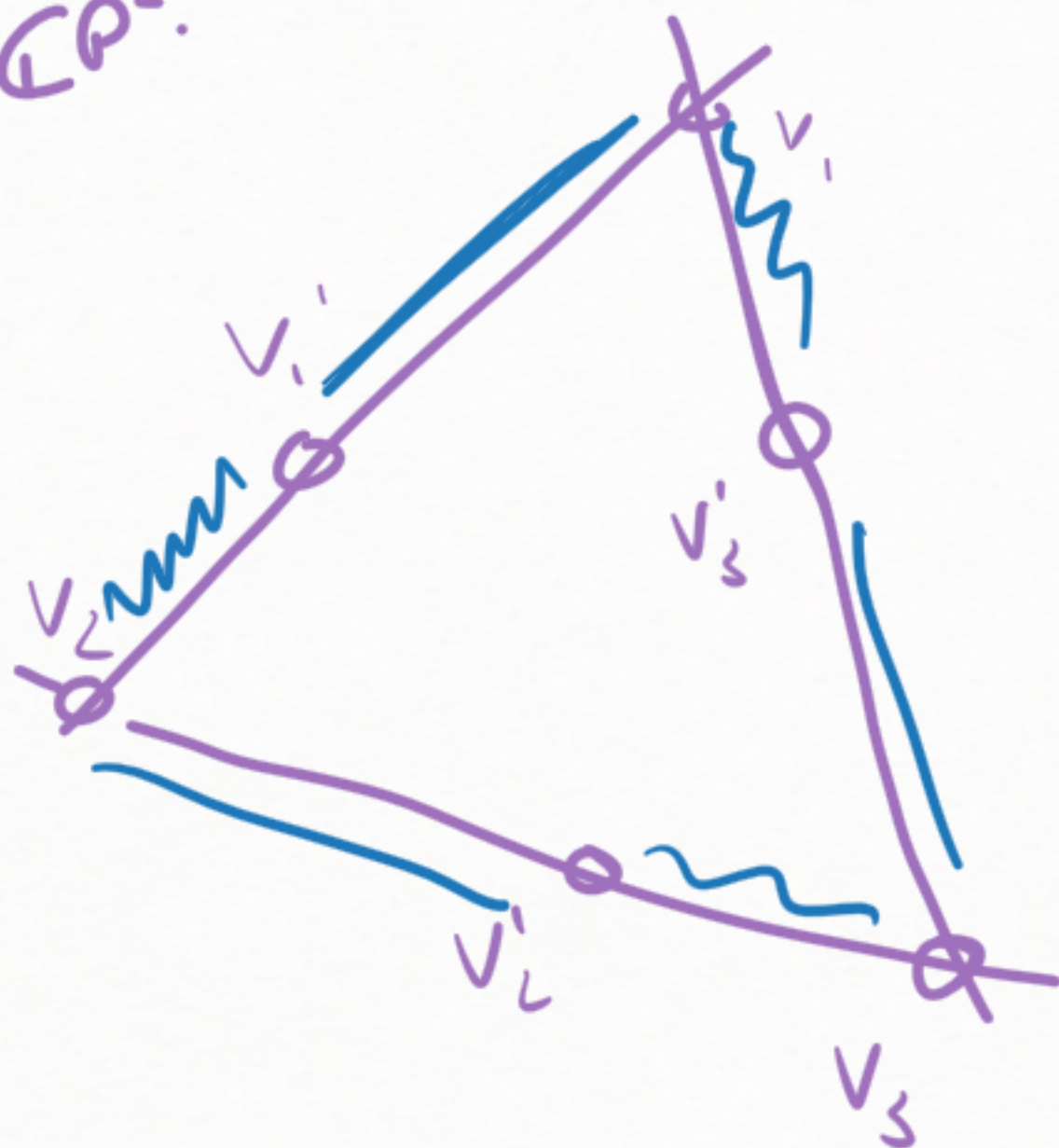
- All interior vertices matched
- All but $\#W - \#B$ boundary vertices matched

← Gauge behaviour
Moves →

Multi-ratios



\$\mathbb{CP}^2\$



Def $X_f = (-1)^{n+1} \frac{b_1}{a_1} \frac{b_2}{a_2} \dots \frac{b_n}{a_n}$

Def $mr(v_1, v_1', v_2, v_2', \dots, v_n, v_n')$

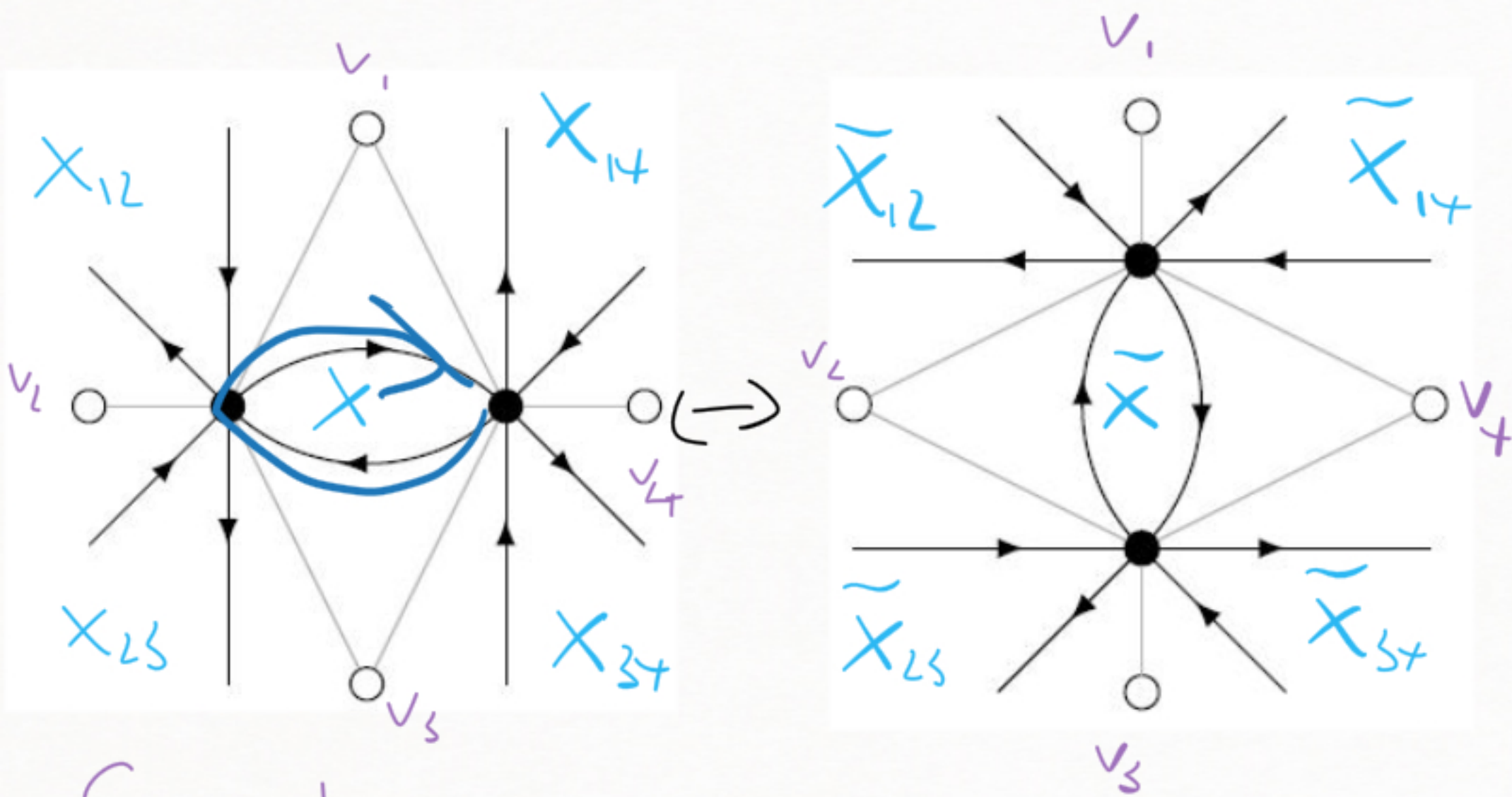
$$= \frac{v_1 - v_1'}{v_1' - v_2} \frac{v_2 - v_2'}{v_2' - v_3} \dots \frac{v_n - v_n'}{v_n' - v_1}$$

Lemma $X_f = (-1)^{n+1} mr(v_1, v_1', \dots, v_n, v_n')$

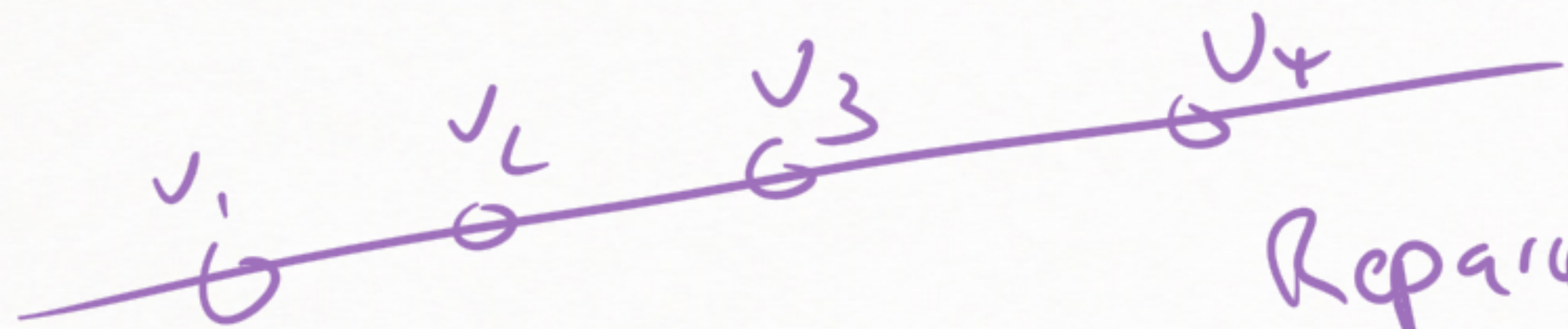
Lemma Multi-ratios are invariant under projective transformations

Spider-move \odot

/ CW 2-2 move



Geometry:



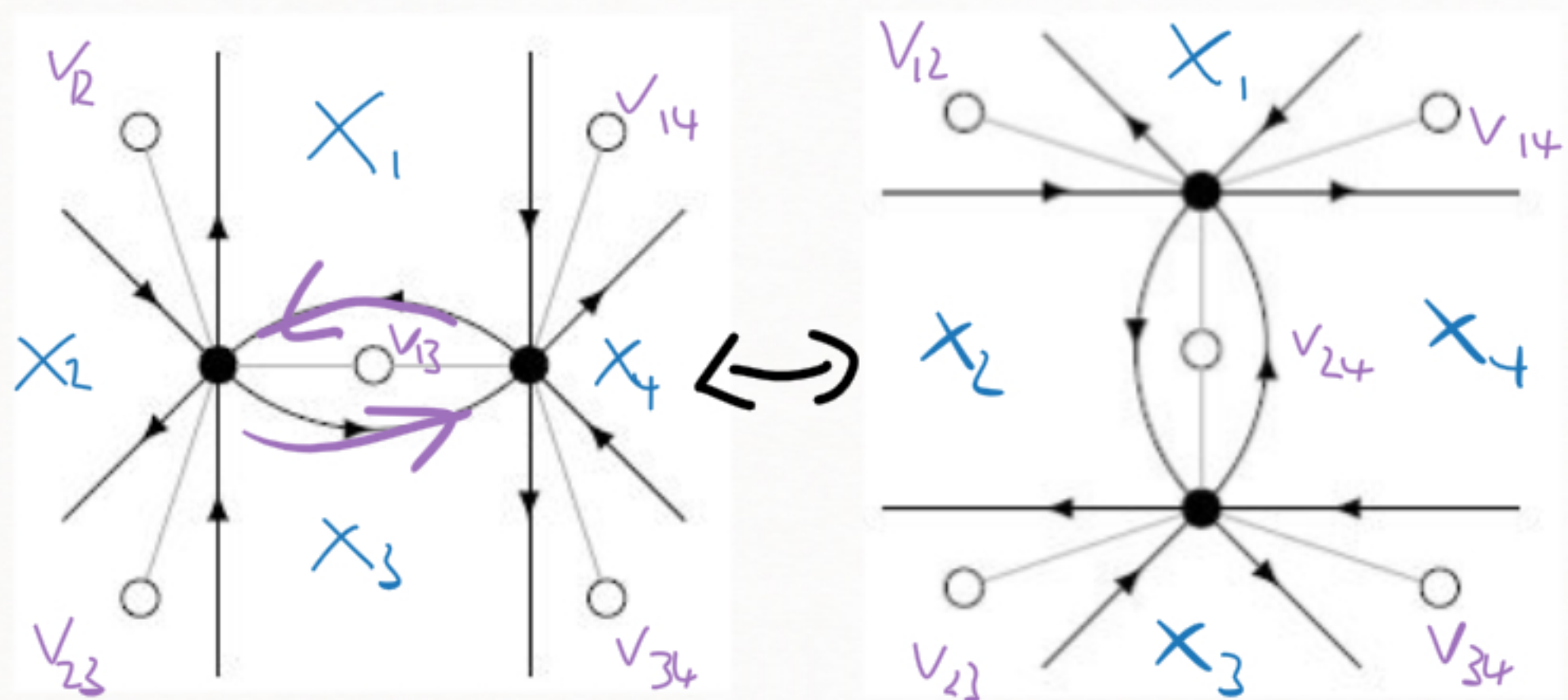
Reparameterization

$$\begin{aligned} \tilde{X} &= X^{-1} \\ \tilde{X}_{12} &= X_{12} (1 + X^{-1})^{-1} \\ \tilde{X}_{23} &= X_{23} (1 + X) \\ \tilde{X}_{34} &= X_{34} (1 + X^{-1})^{-1} \\ \tilde{X}_{14} &= X_{14} (1 + X) \end{aligned}$$

Rules for
Z-invariant move of
the dimer model.

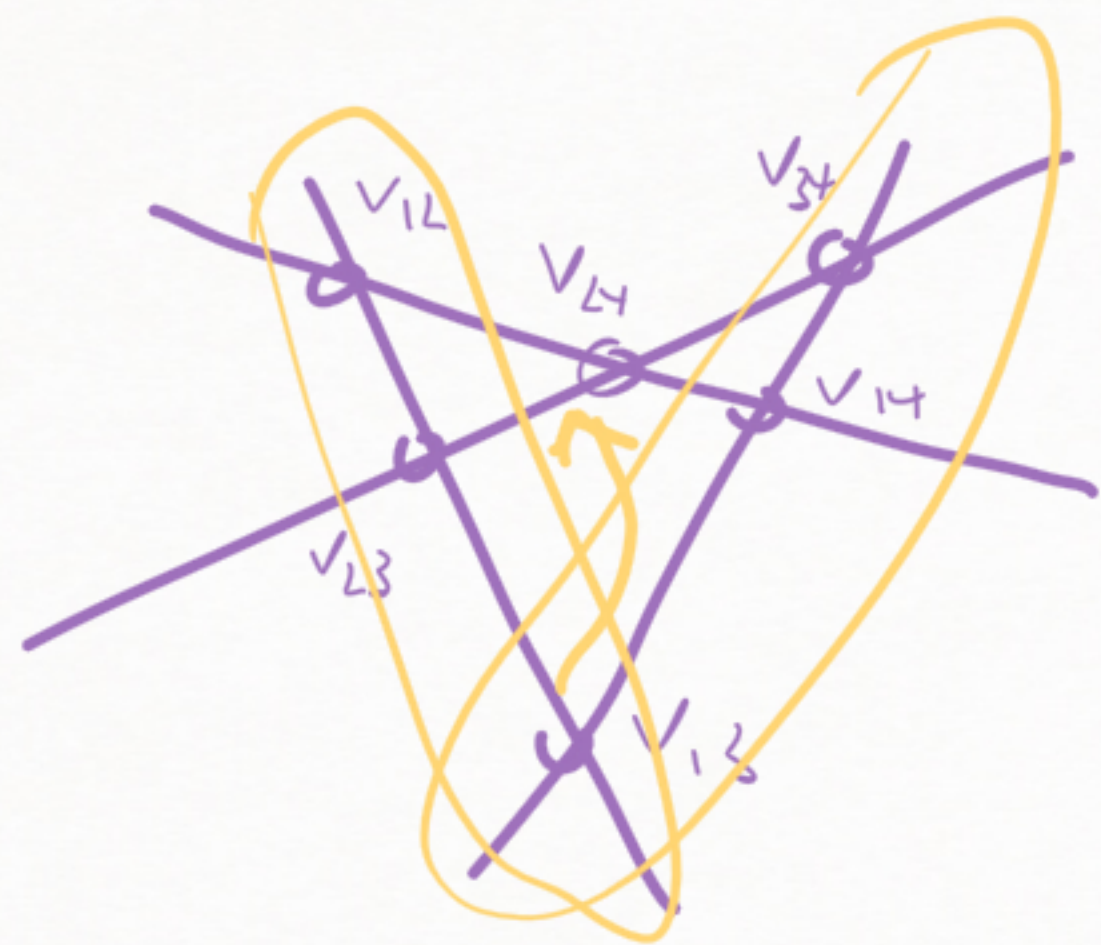
Resplit \mathbb{G}

\nearrow - \searrow move CCW



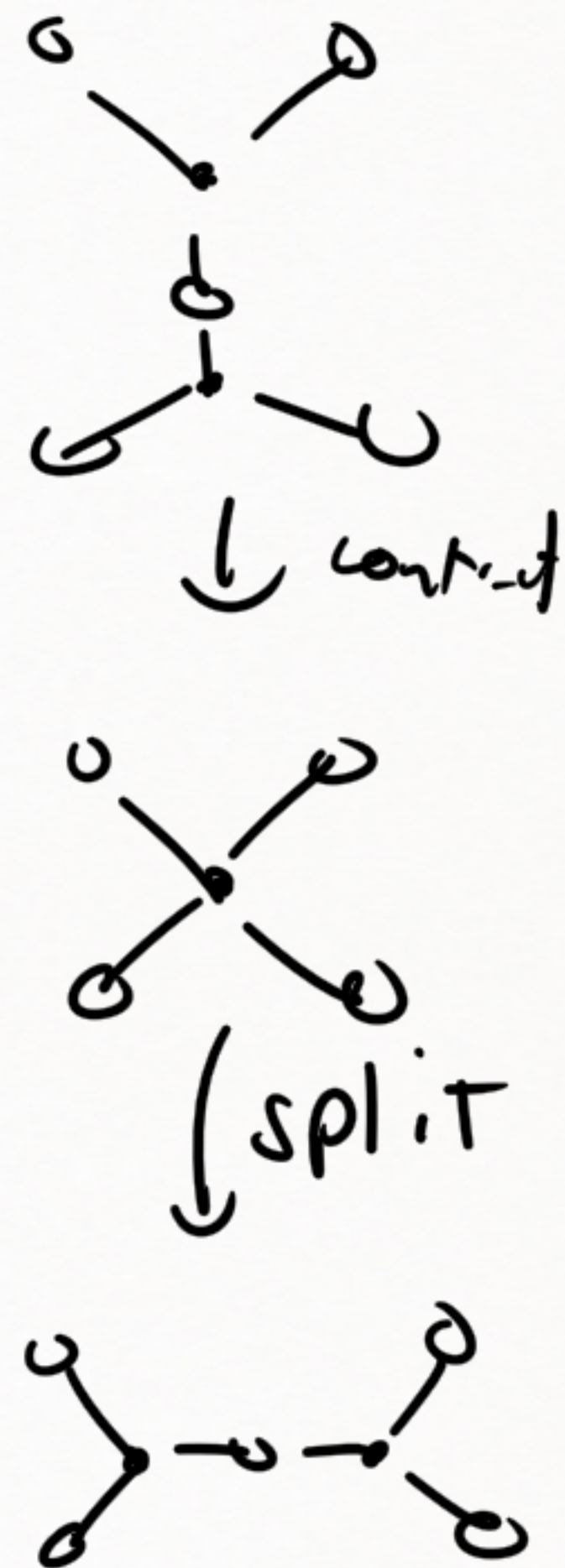
X -variables are invariant

Geometry changes

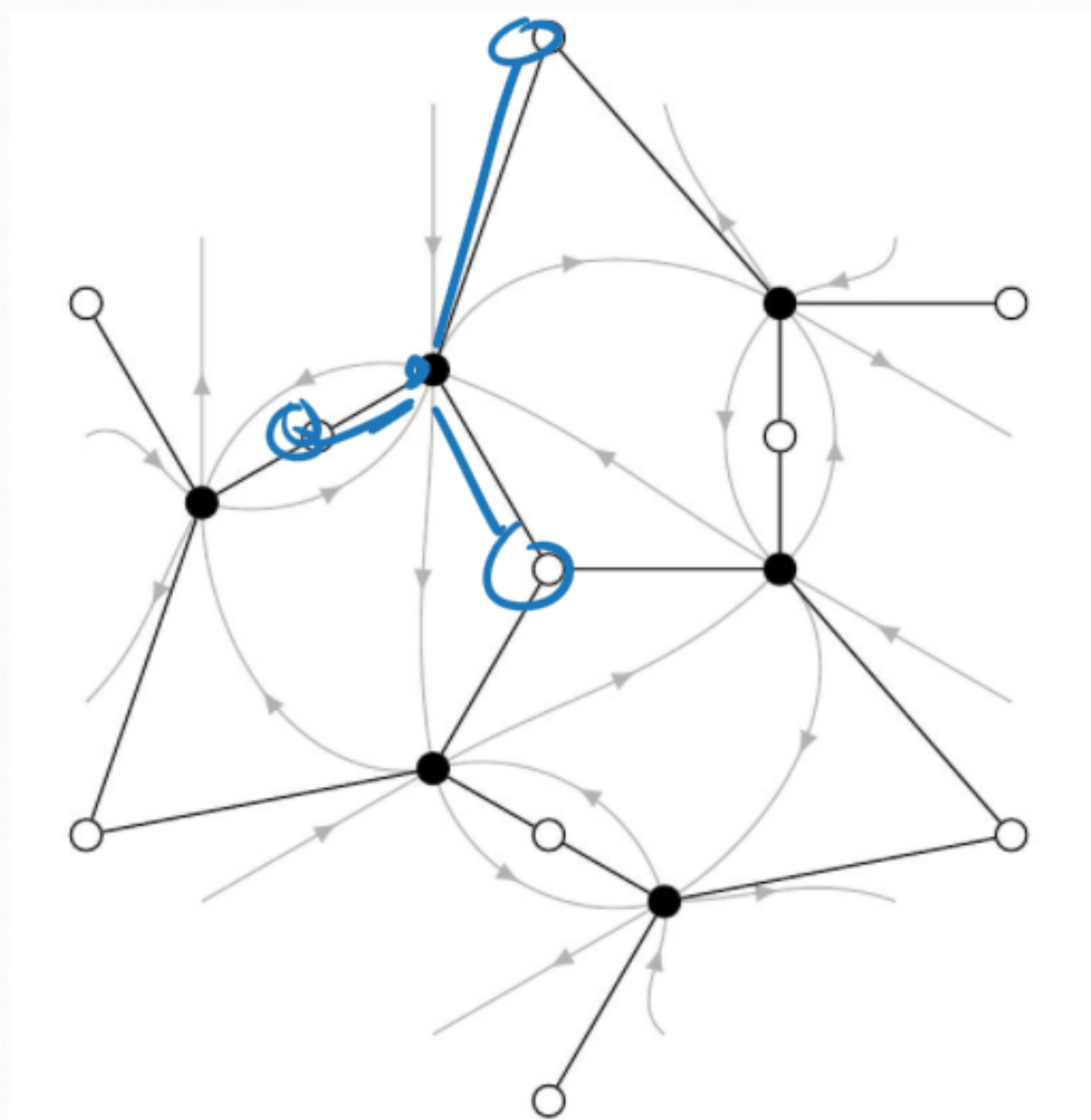


Mencius configuration

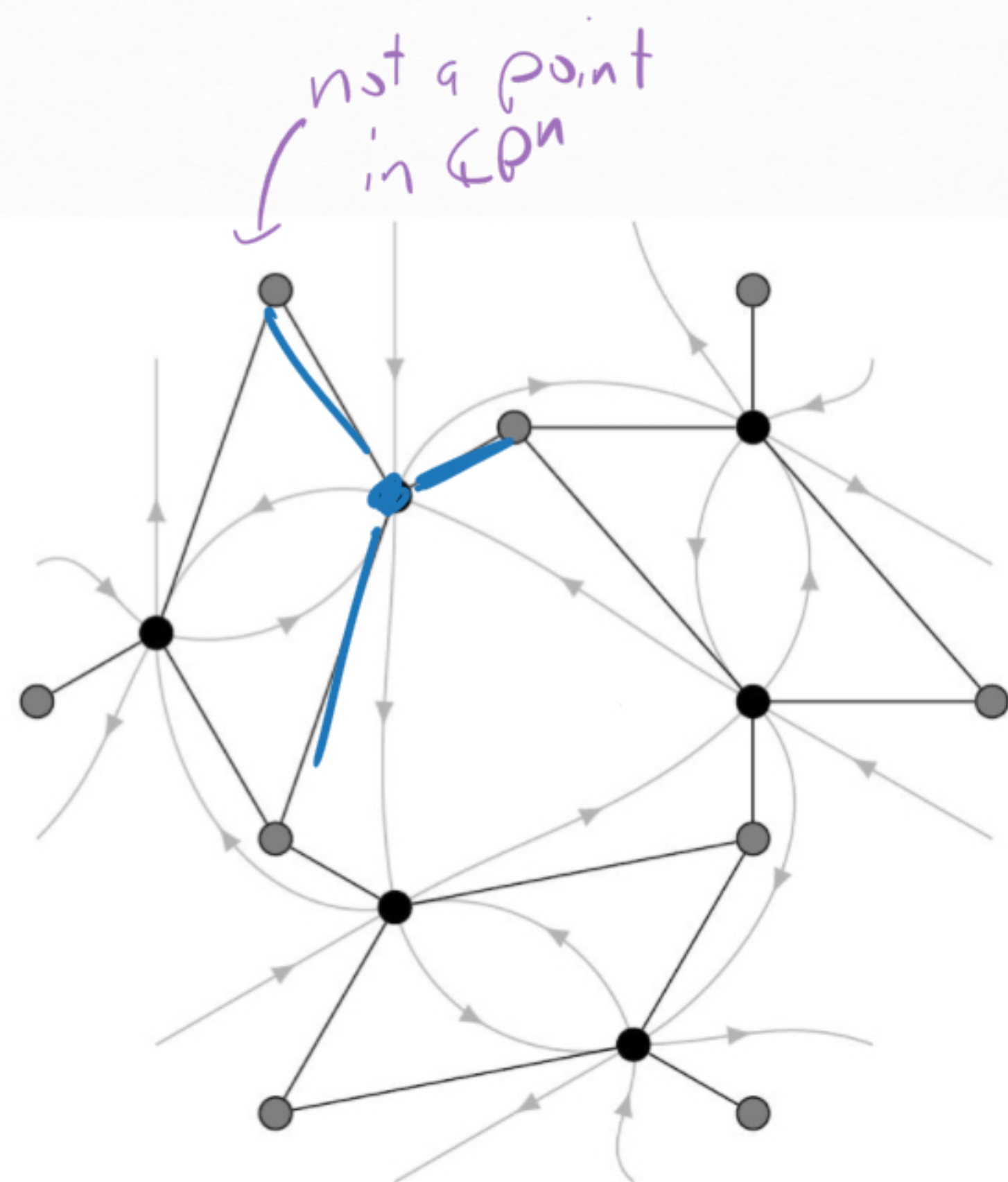
or complete quadrilateral



Affine Dimers



G



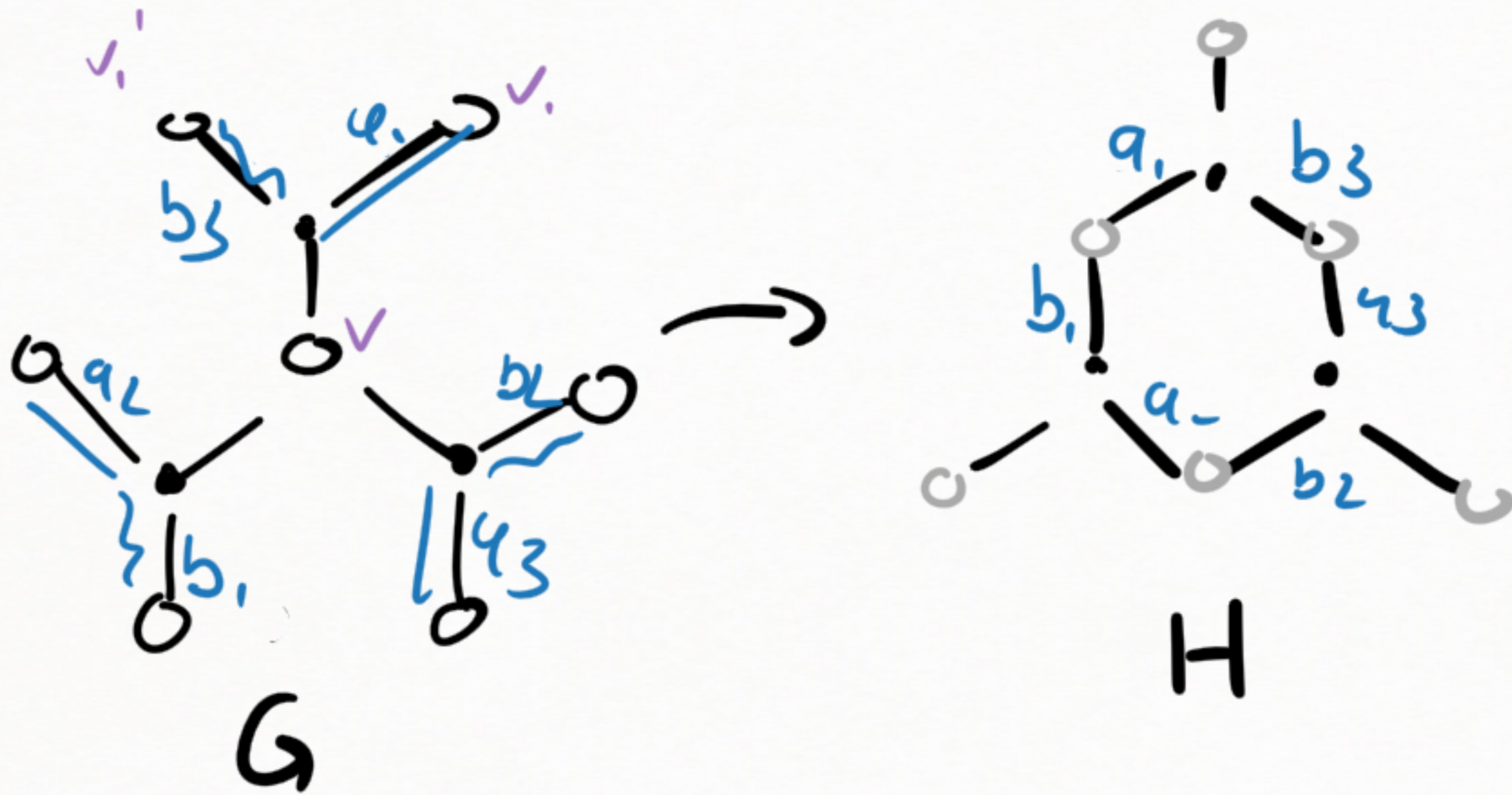
H

Affine chart

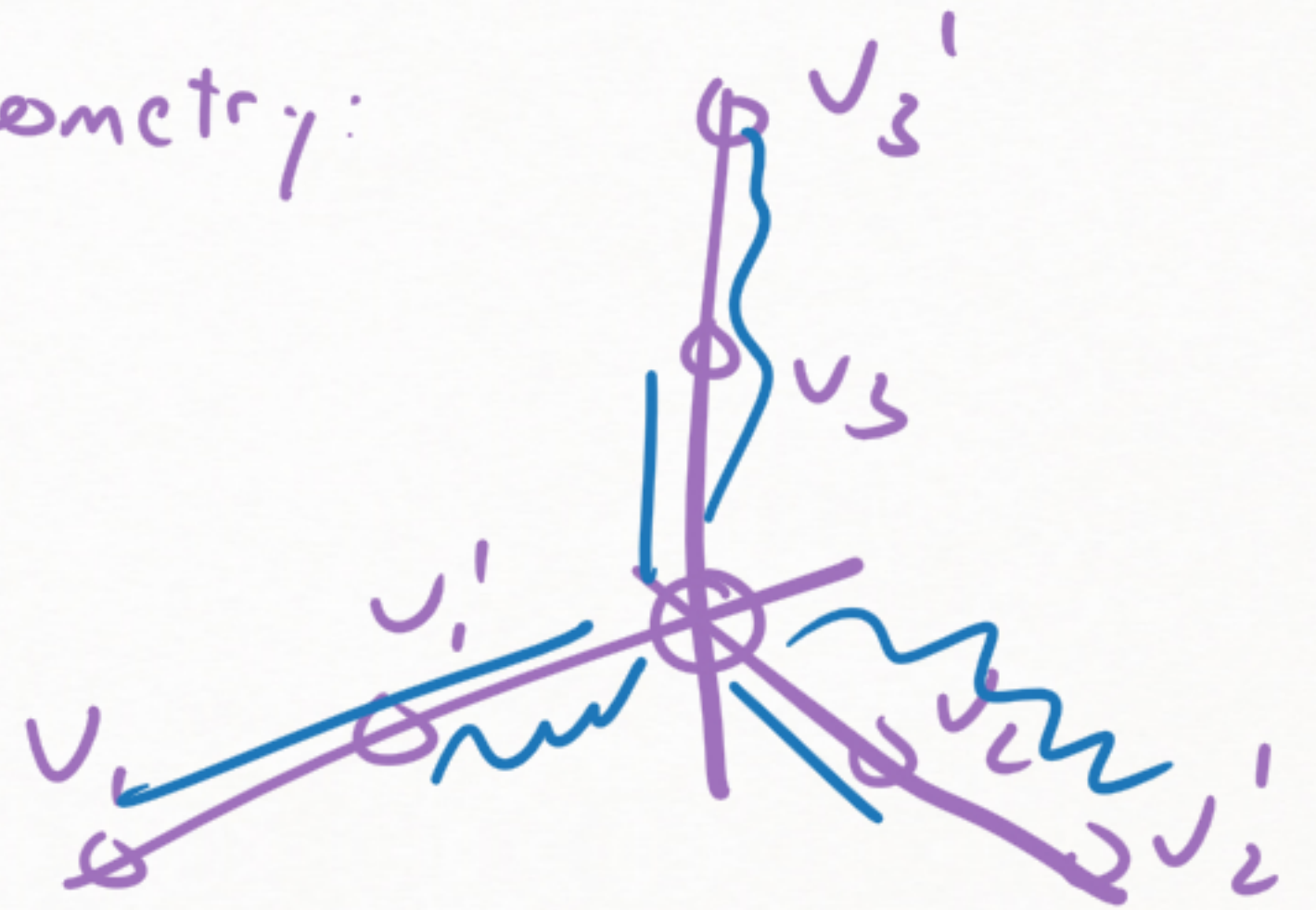
$$a_1 \begin{pmatrix} v_{11} \\ v_{12} \\ \vdots \\ 1 \end{pmatrix} + a_2 \begin{pmatrix} v_{21} \\ v_{22} \\ \vdots \\ 1 \end{pmatrix} + a_3 \begin{pmatrix} \vdots \\ 1 \end{pmatrix} = 0$$

$$\Rightarrow \underline{a_1 + a_2 + a_3 = 0}$$

Affine variables Y



Geometry:



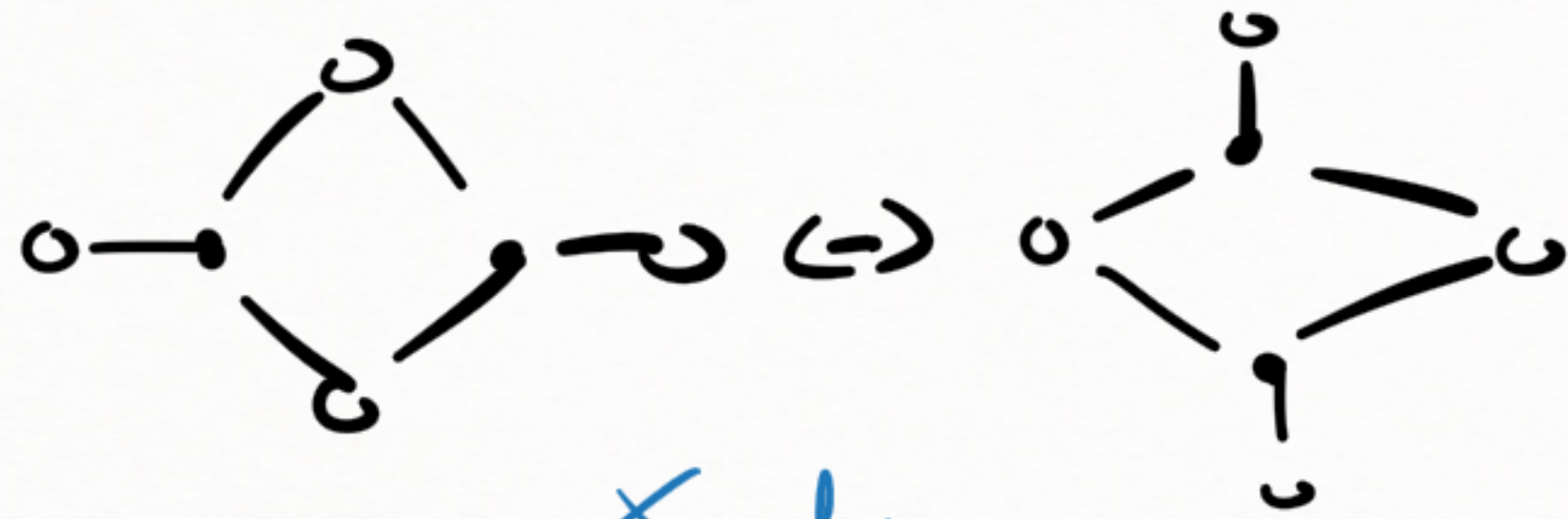
Alternating length ratio

'star-ratio' Y_V

It is affine invariant

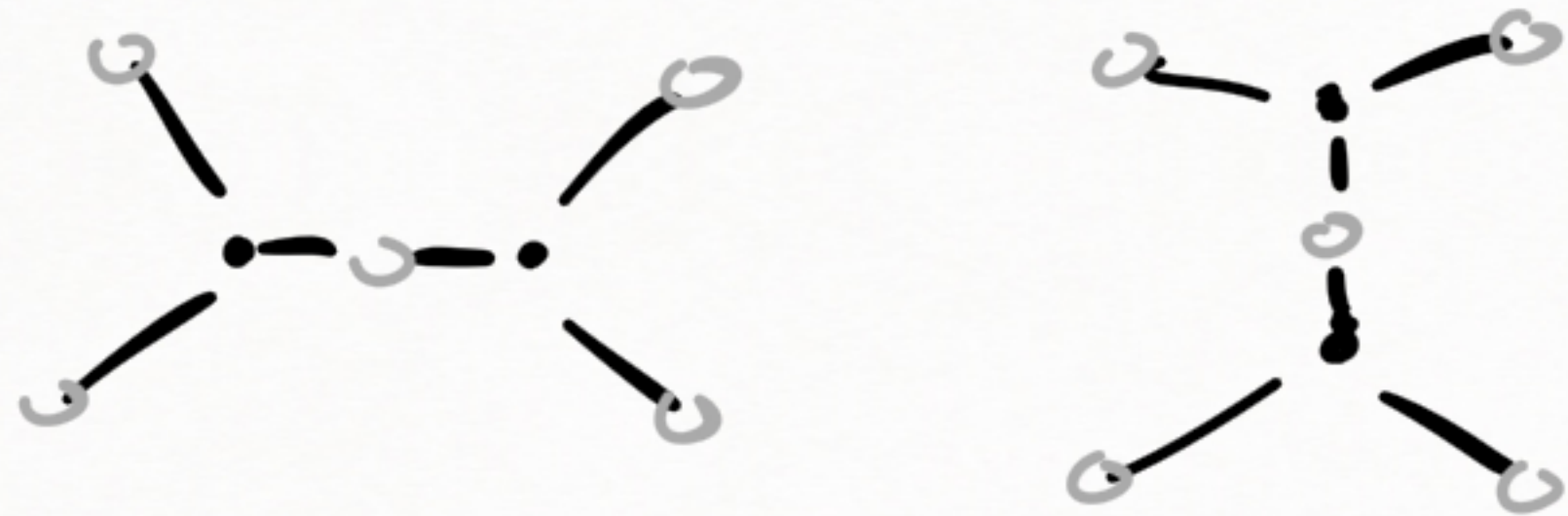
Affine + Projective 2-2 moves

G:



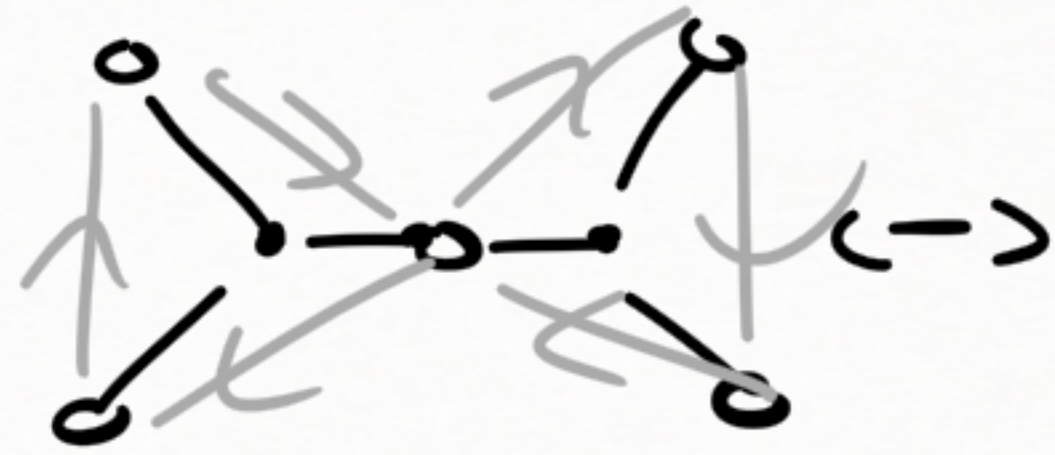
X change

H:

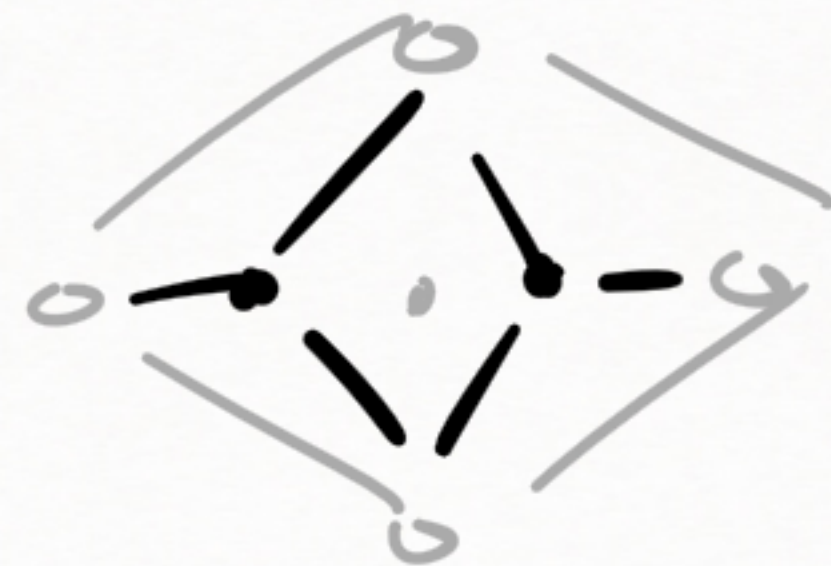
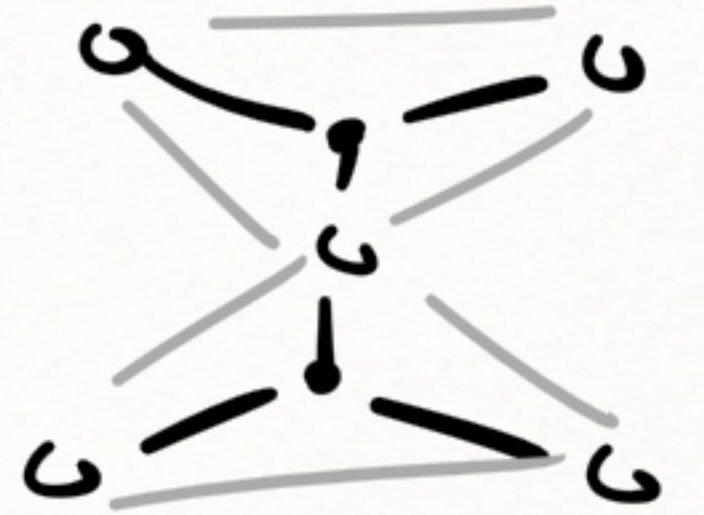


✓ invariant

Geometry invariant



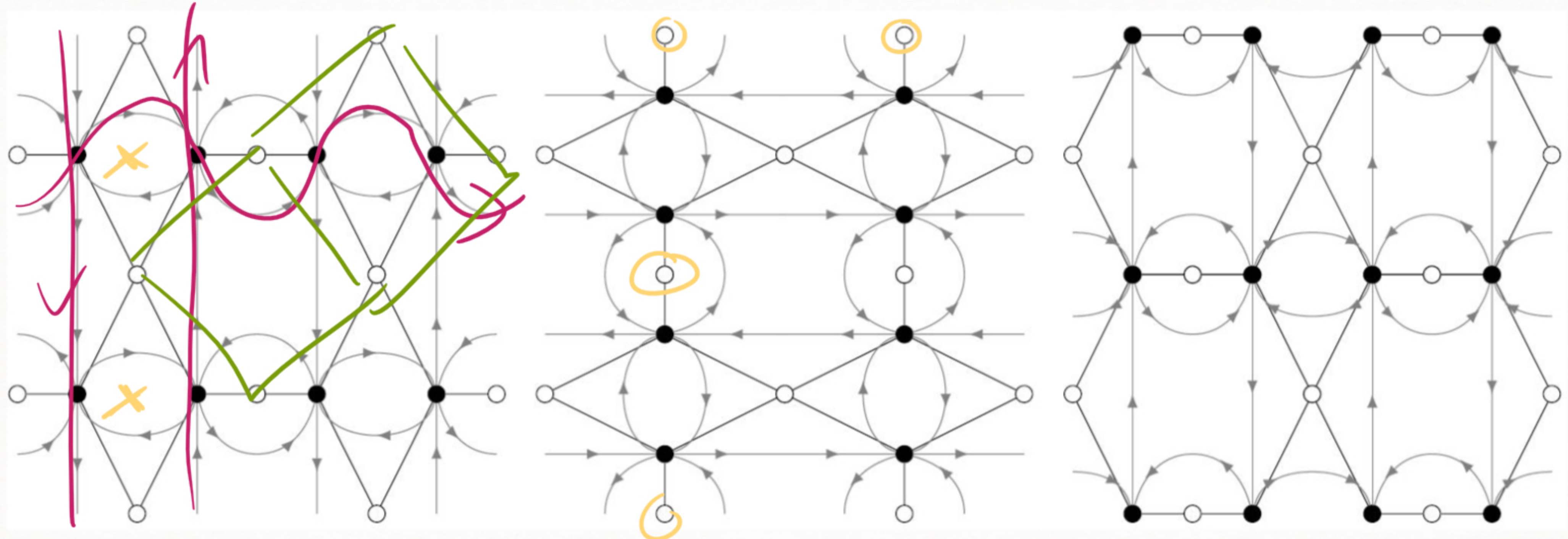
X invariant



✓ change

Geometry changes

Example: \mathbb{Z}^2 combinatorics



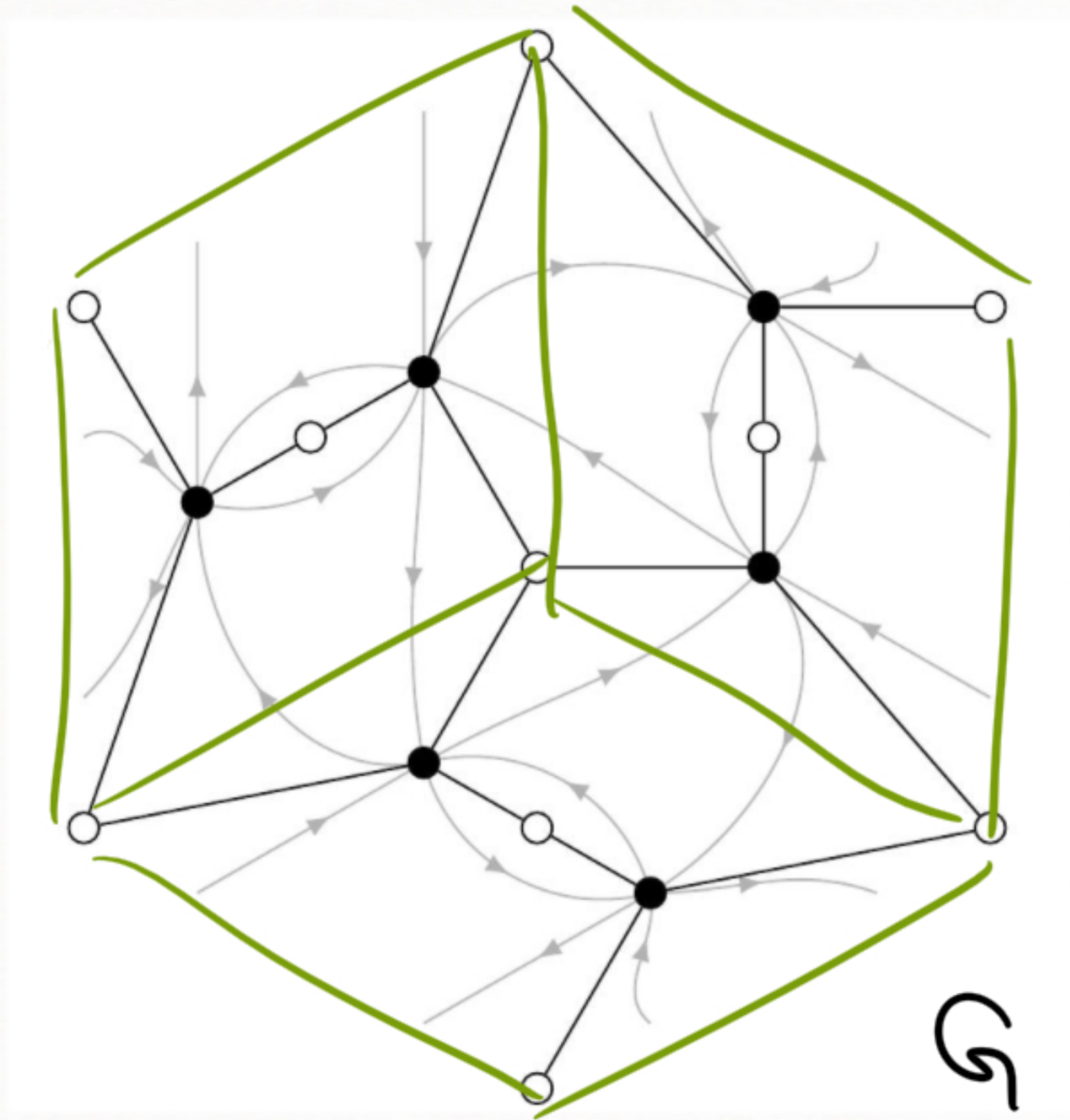
X: [ABS] for dskp
 [G] for Per. map
 [AGPQ] general

spider moves
 X change

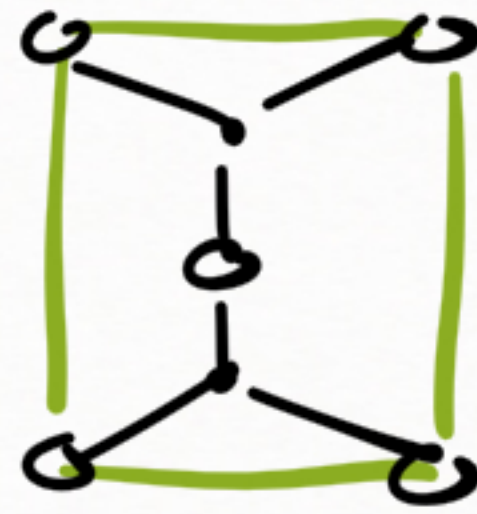
resplittings
 Y change

[LKS] for T-graphs
 [KLR, A] for t-emb.
 ↳ and s-, norm. emb
 [AGQ?] general

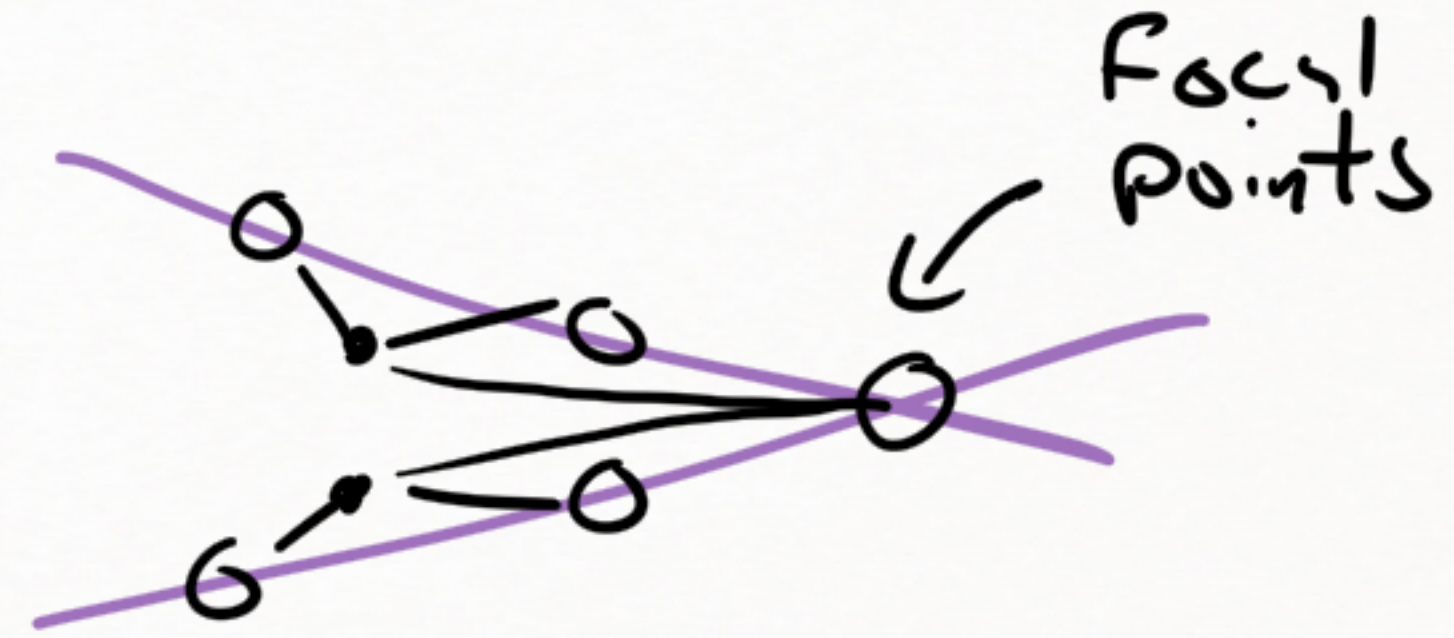
Example Q-nets



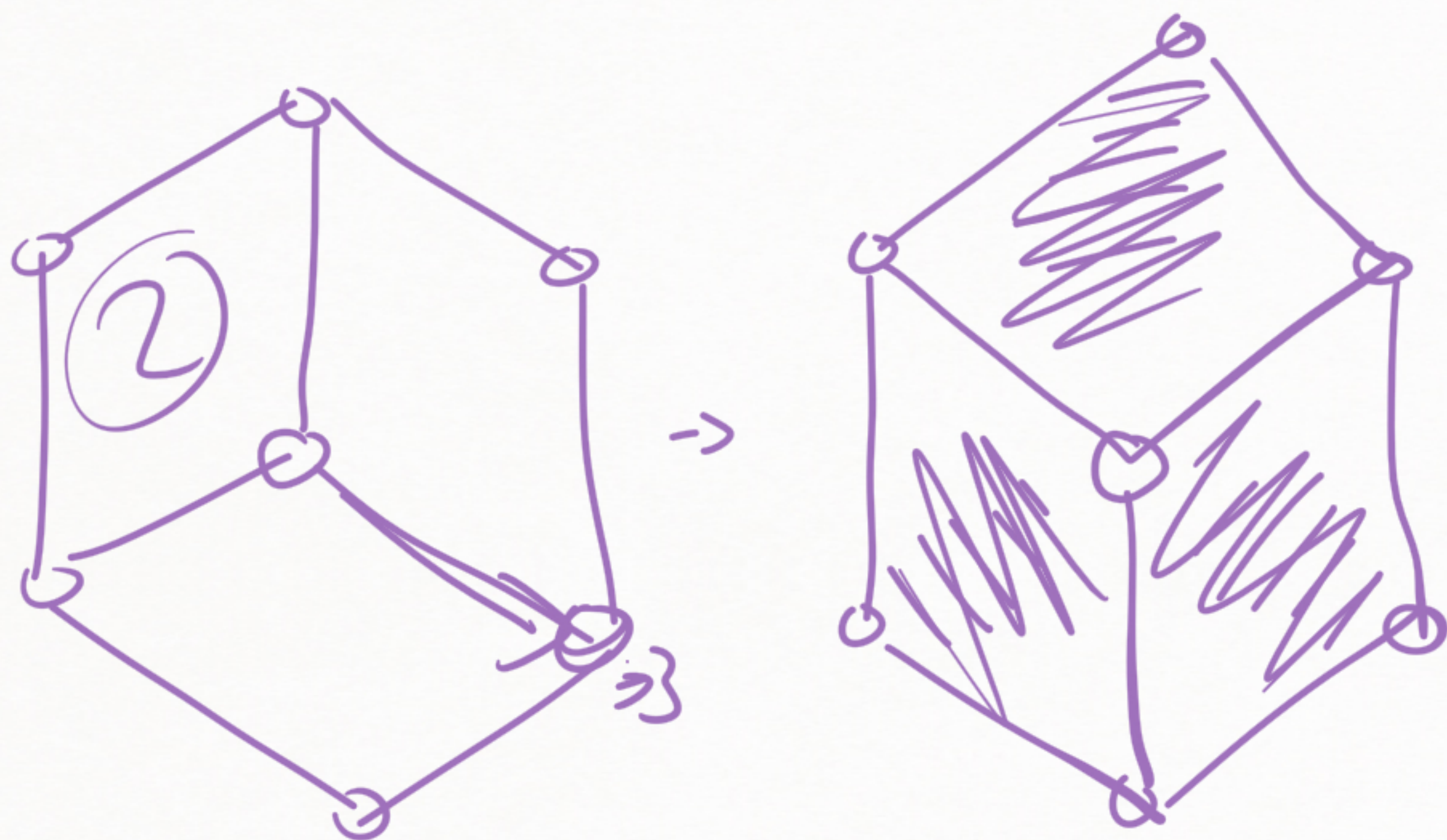
Def A map from a quadgraph to $\mathbb{C}P^1$ such that every quad is planar ($n > 2$)



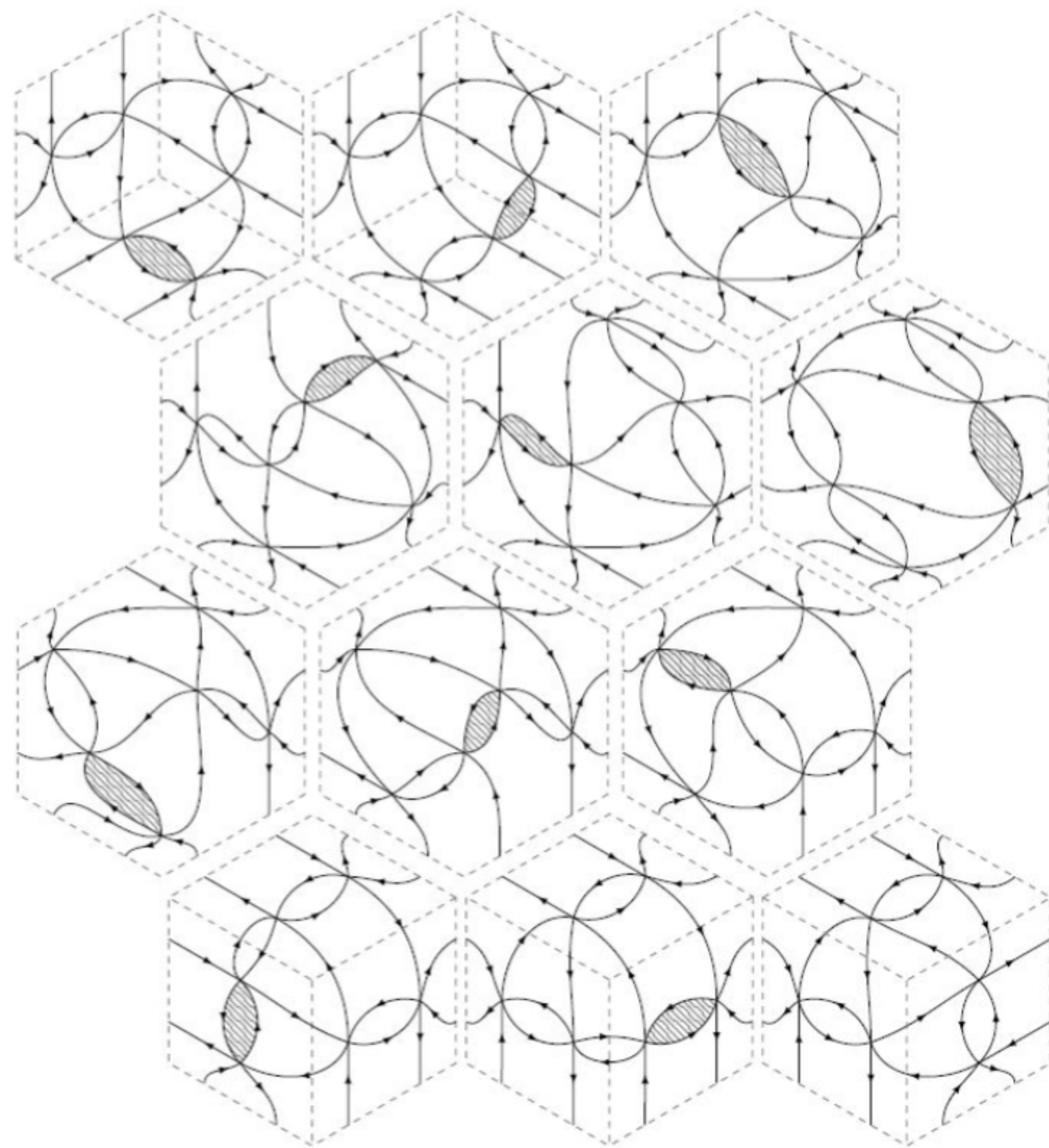
is a Q-net



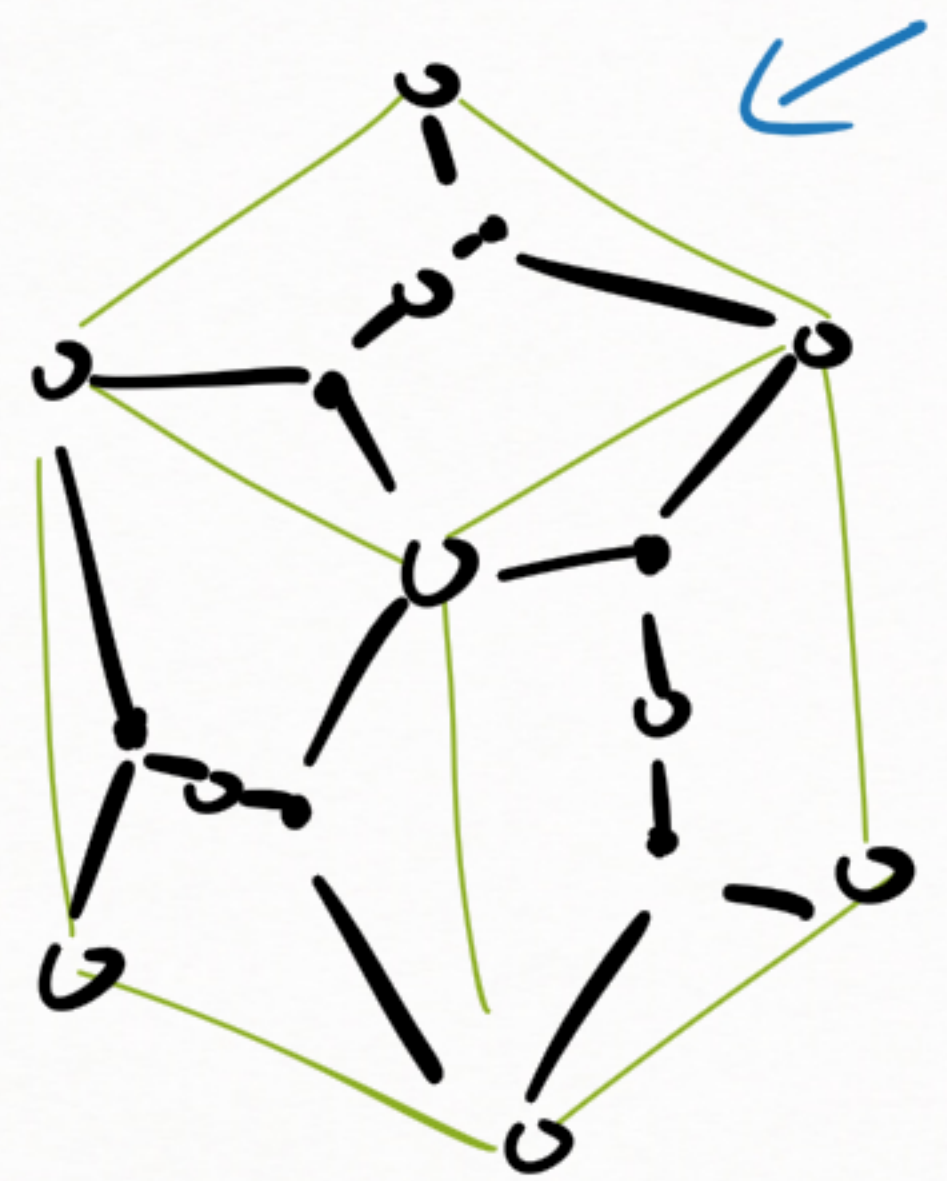
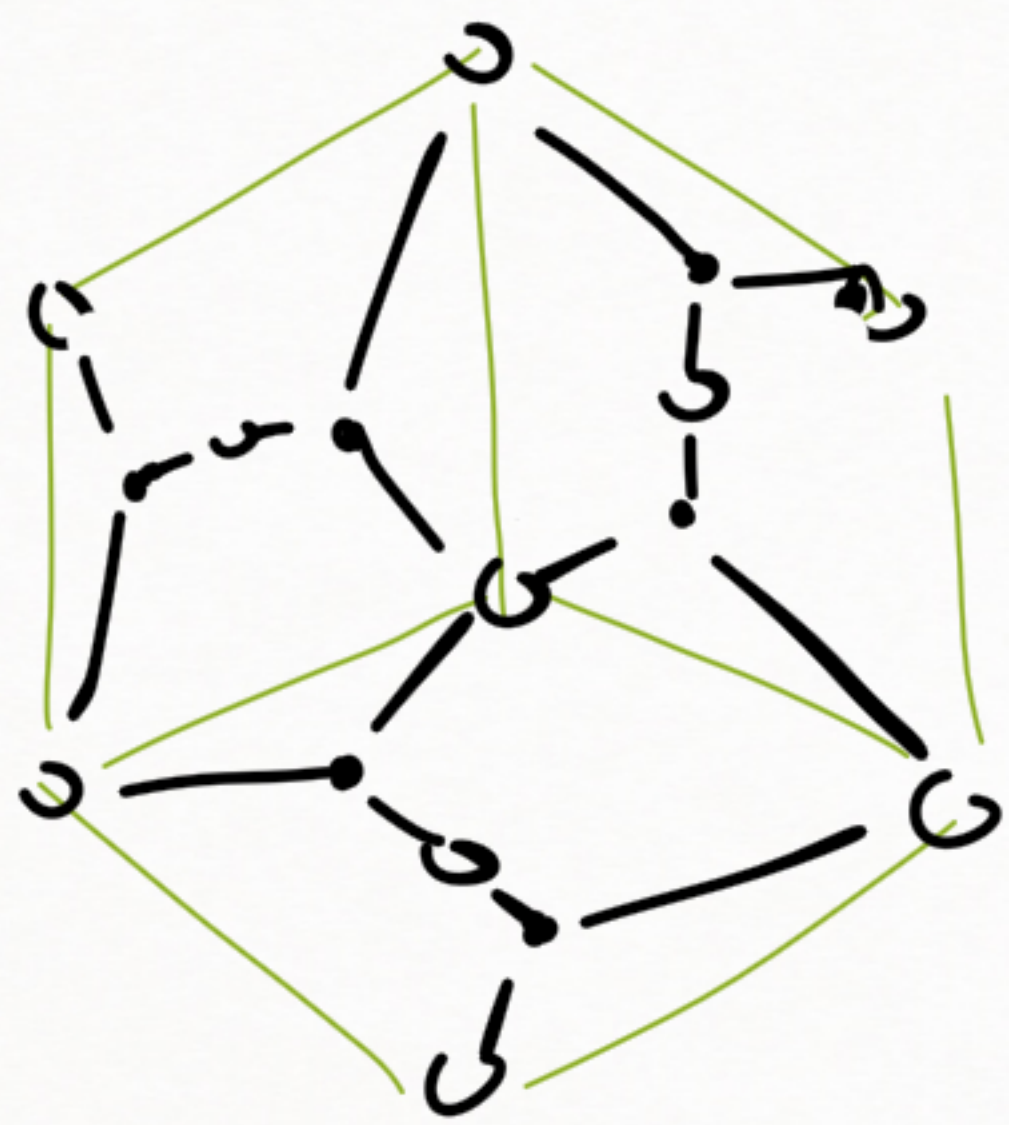
Q-net cubeflip



2-2 move sequence:

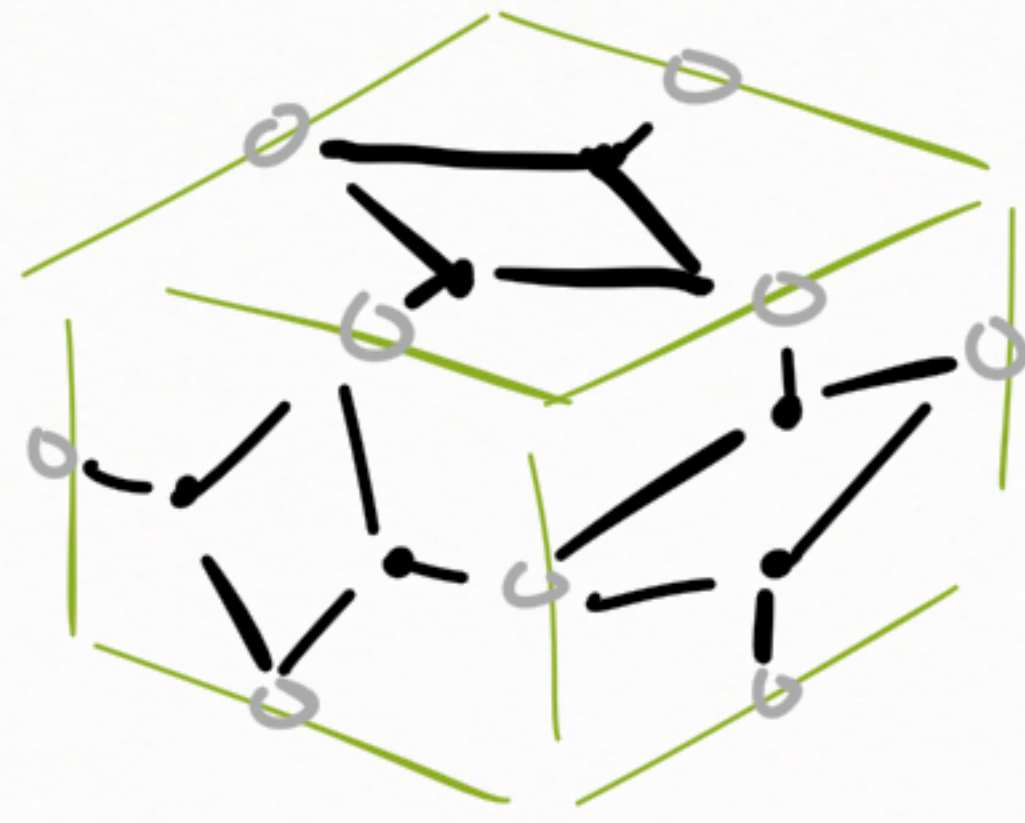
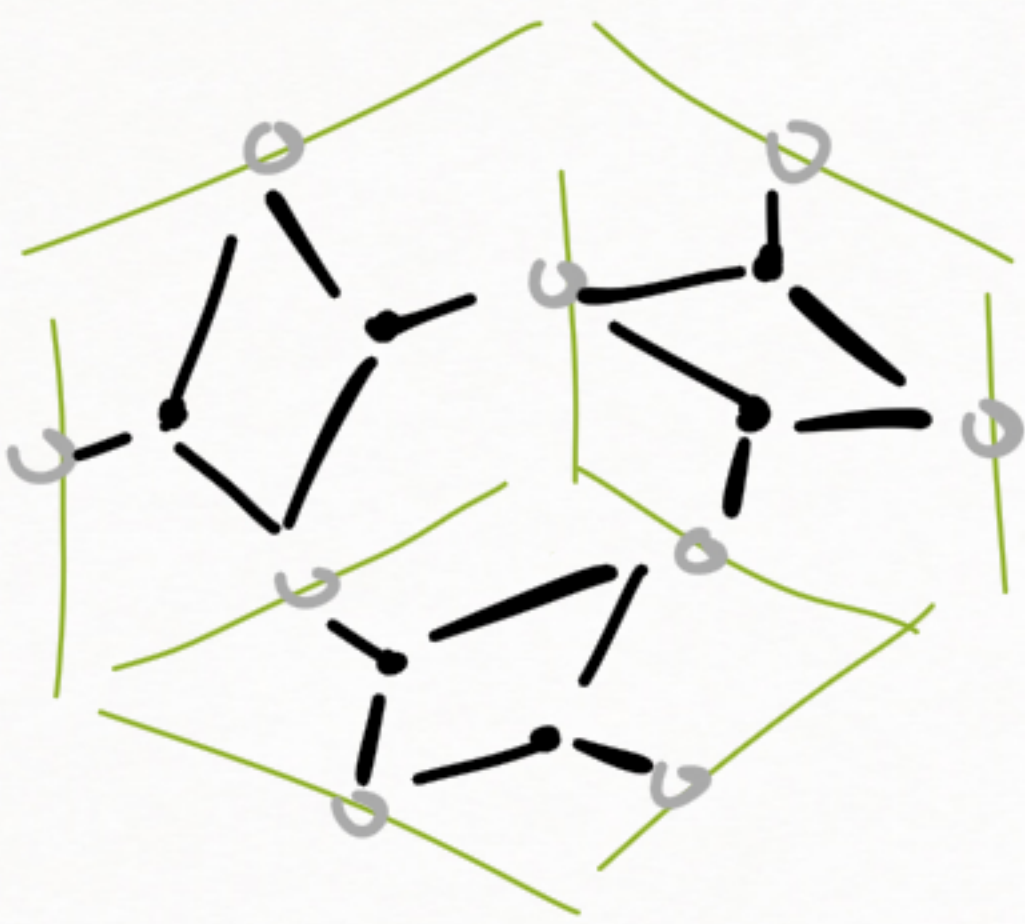


G:

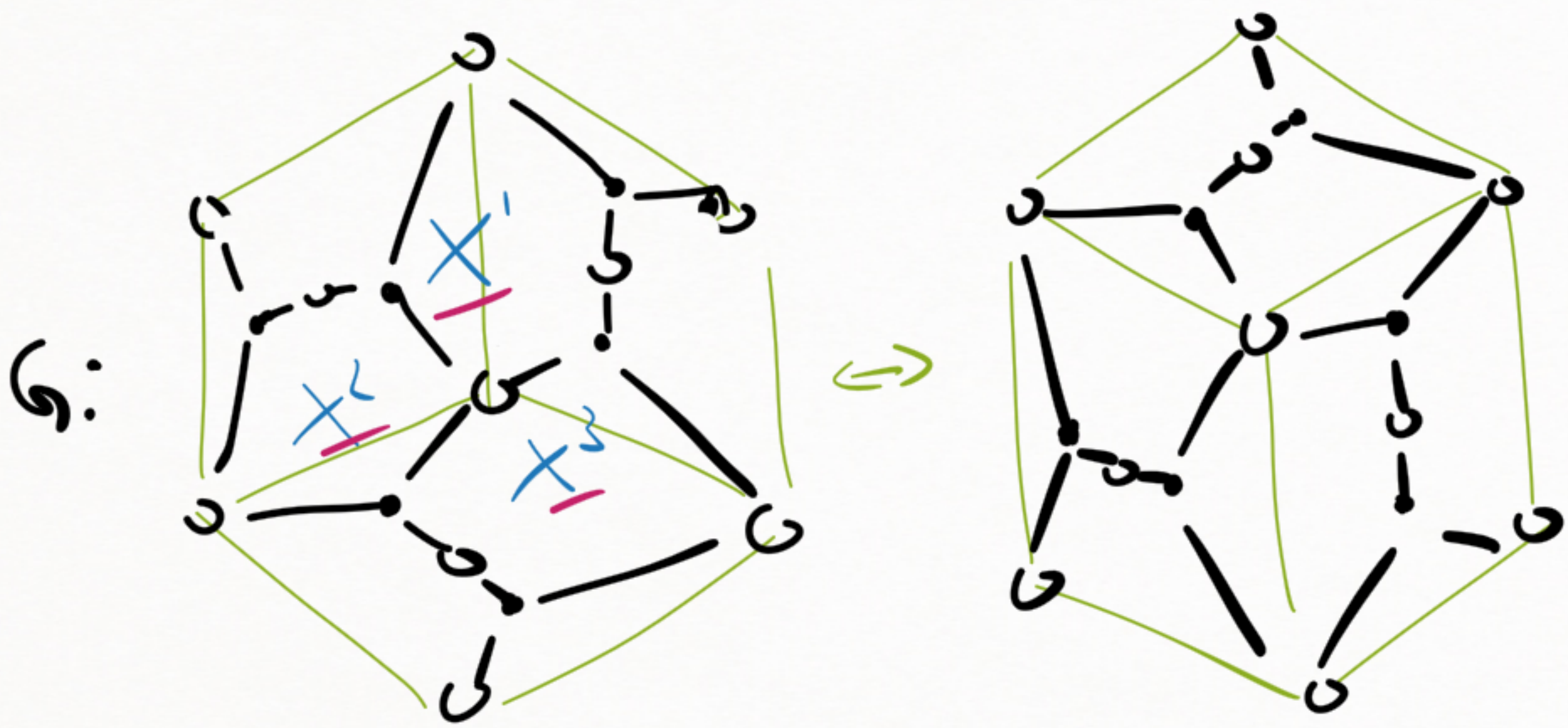


← Combinatorics that admit spanning trees

H:

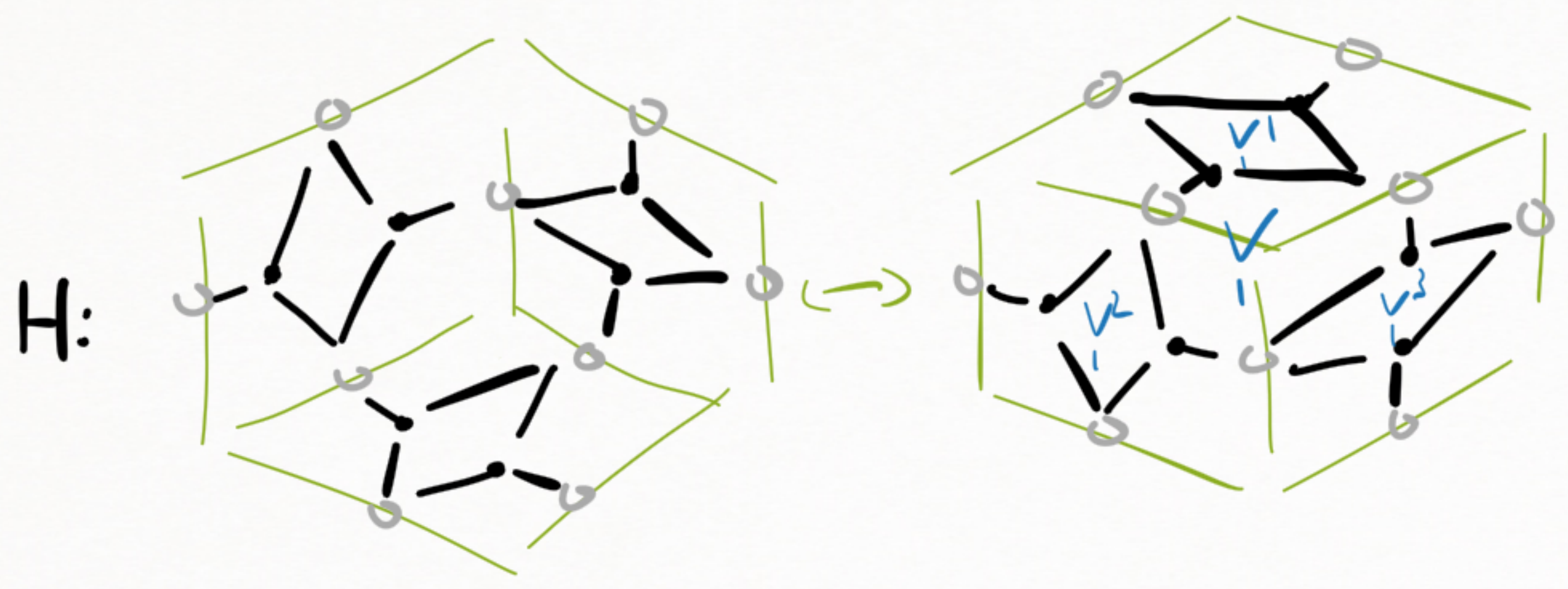


← Combinatorics that admit the Ising model



In Resistor subvariety iff
 $x^1 \cdot x^2 \cdot x^3 = 1$

(In geometry: Koenigs nets)



In Ising subvariety iff
 $(\frac{v}{1})^2 (1+v^1)(1+v^2)(1+v^3) = 1$

(C-quad lattices [D])

Projections

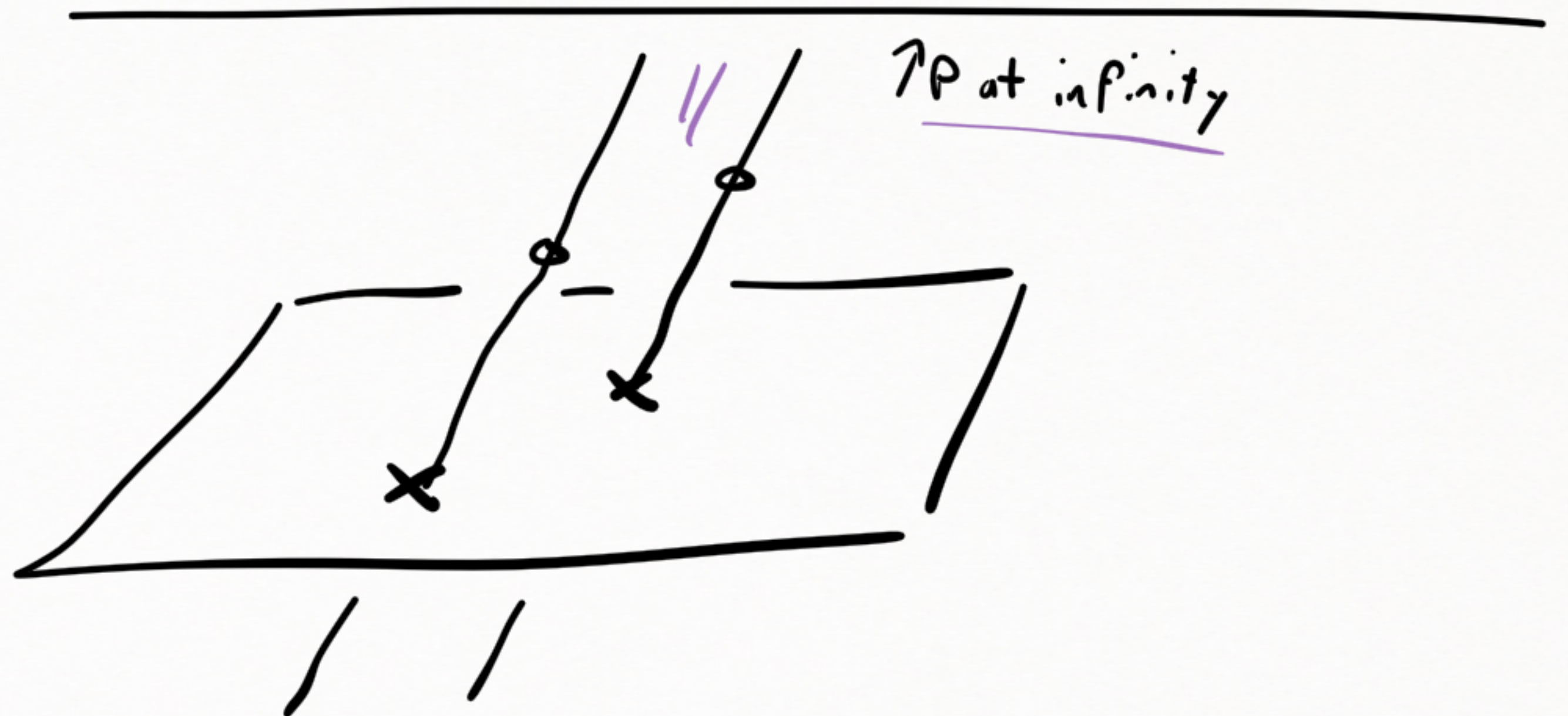
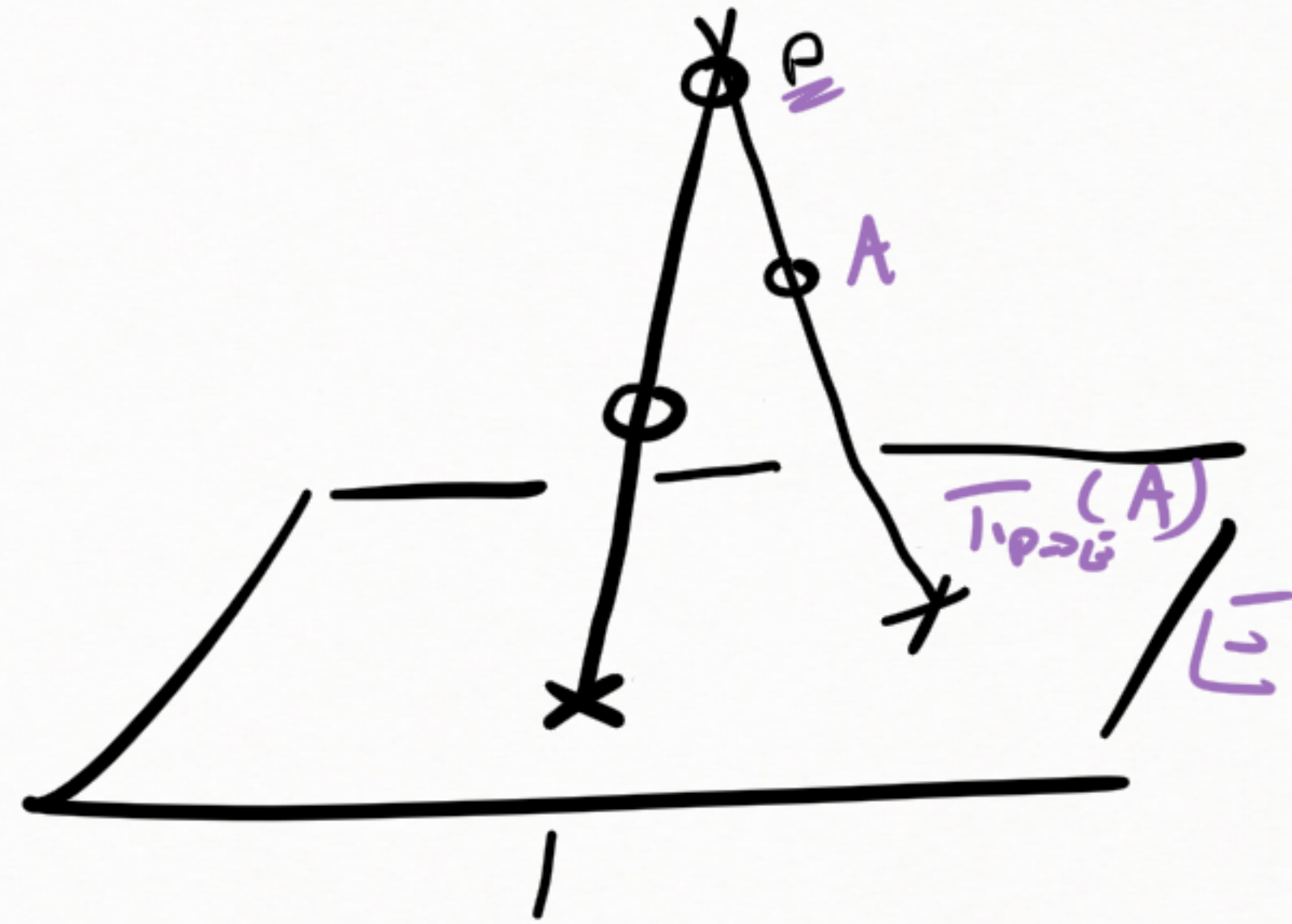
- Projection:

$$X(\pi_{P \rightarrow E}(T)) = X(T)$$

- Parallel projection:

$$Y(\pi_{P \rightarrow E}(T)) = Y(T)$$

if $P \in E^\infty$



s-embeddings

Th s-embeddings are projections
of certain Q-nets to $\mathbb{C}P^1$

Th Y variables of s-embeddings
are in the Ising subvariety

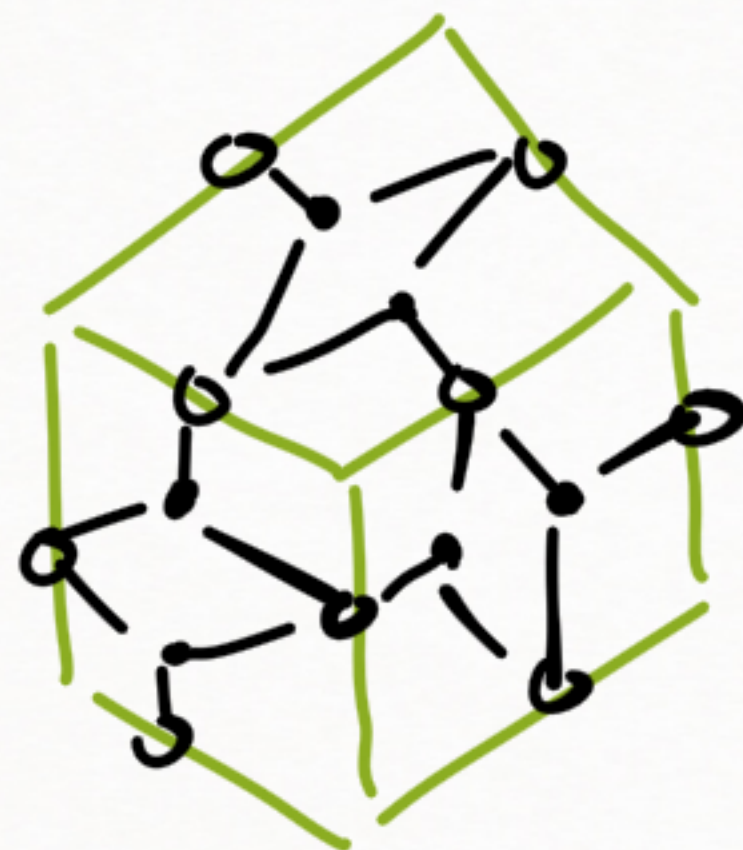
Not every projection of
a Q-net $G \text{ Is}_b$ is an s-emb.

$$\ln \mathbb{C}P^1: \supseteq \mathbb{C}$$

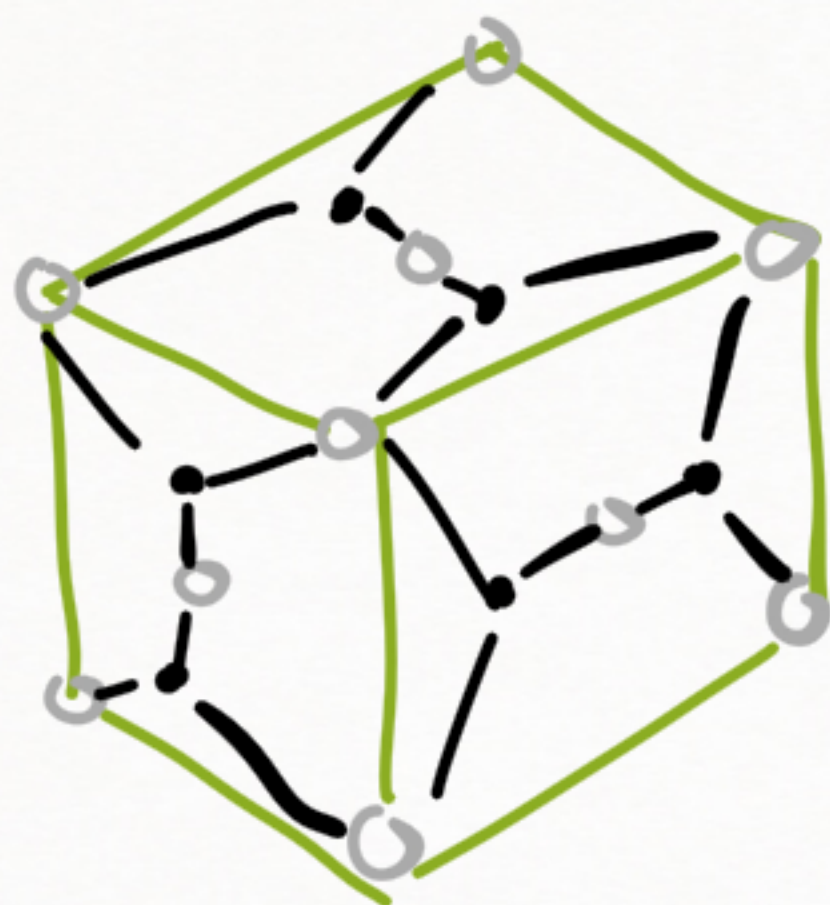


Darboux maps

(optional)



← supports
big model



← supports
Sp. tree model

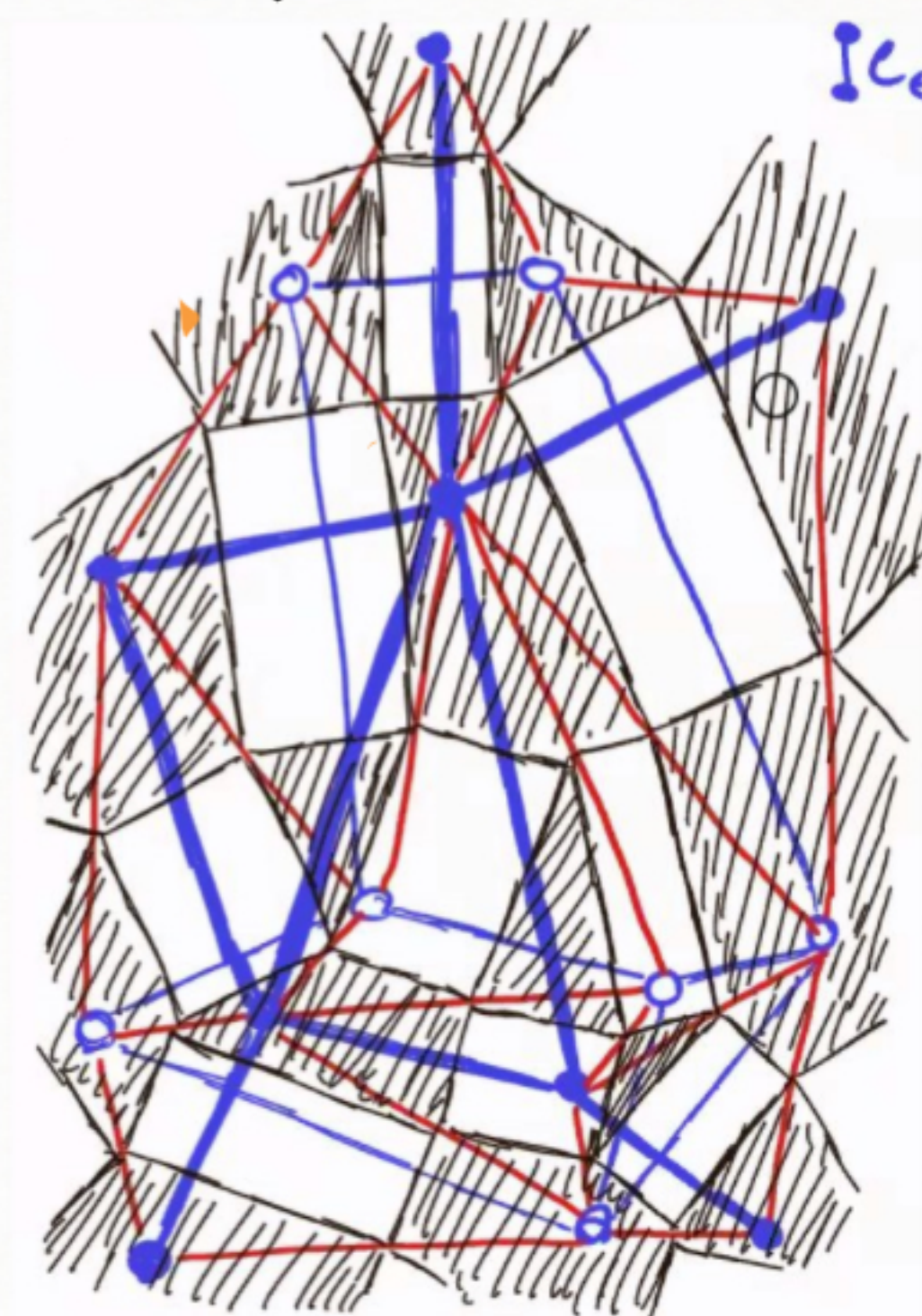
[Schiet]

Def: A map from the edges of a quadgraph such that every quad is colinear



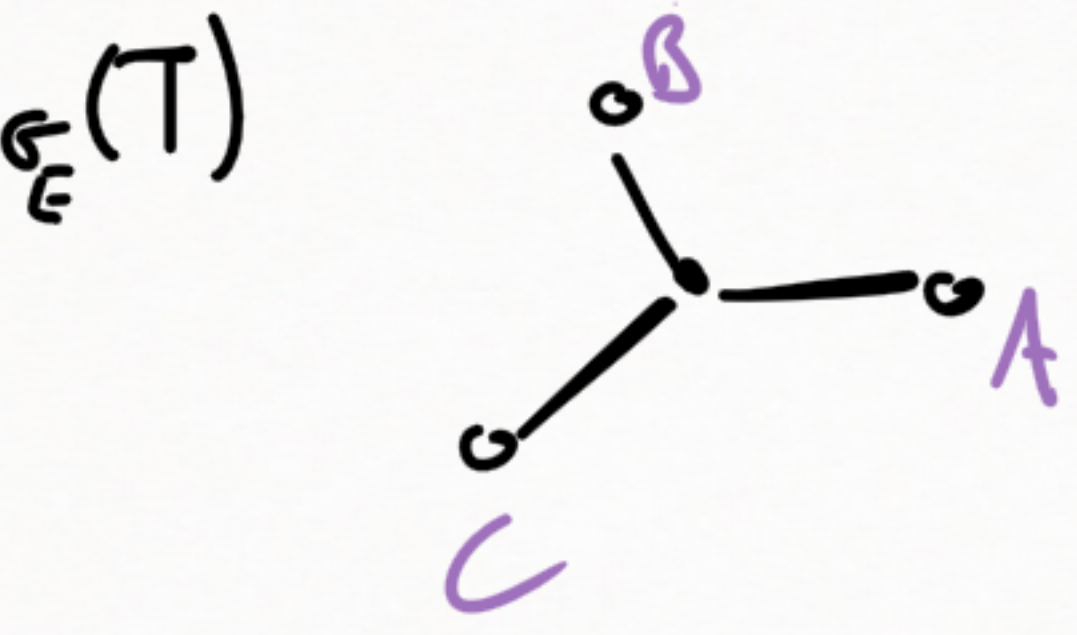
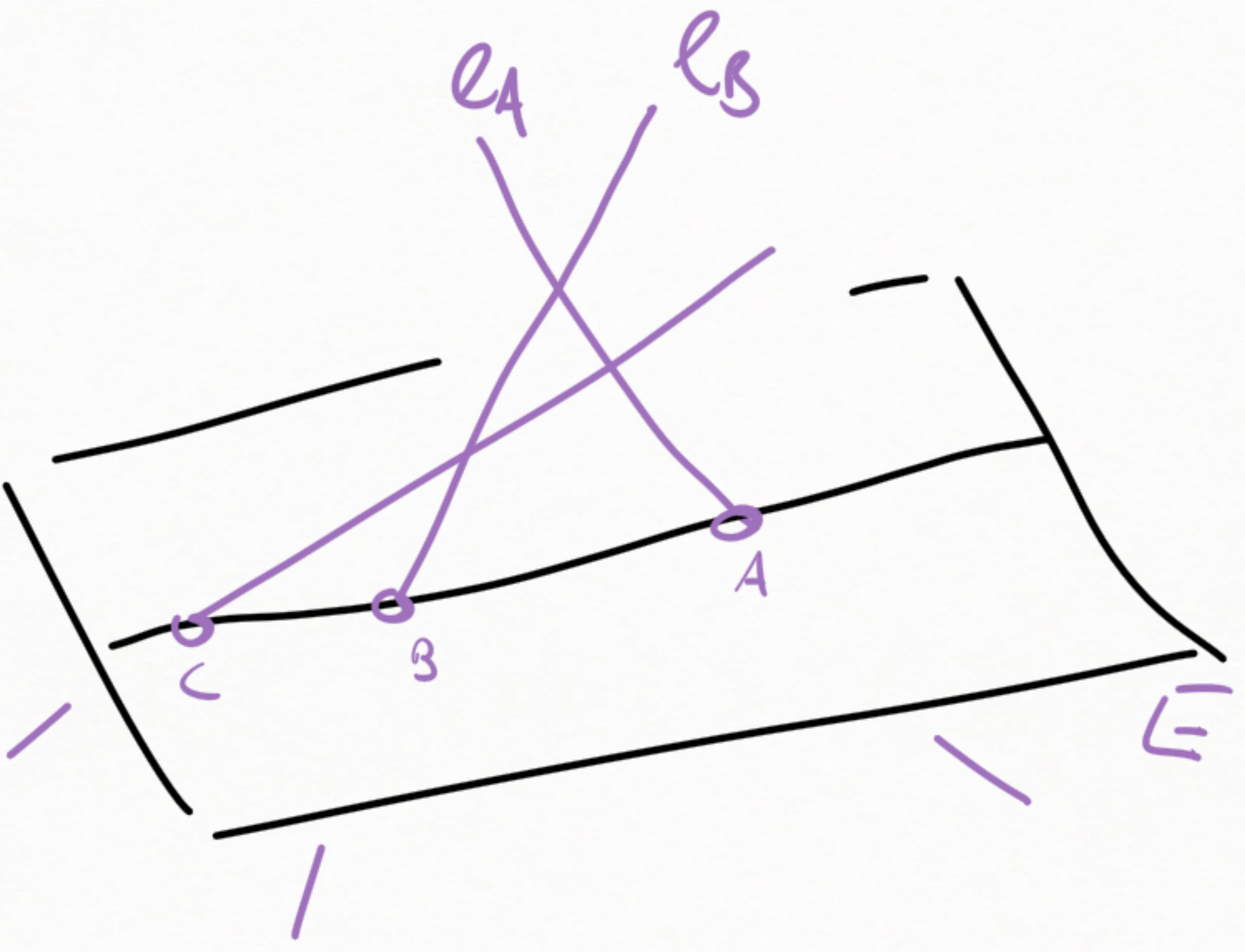
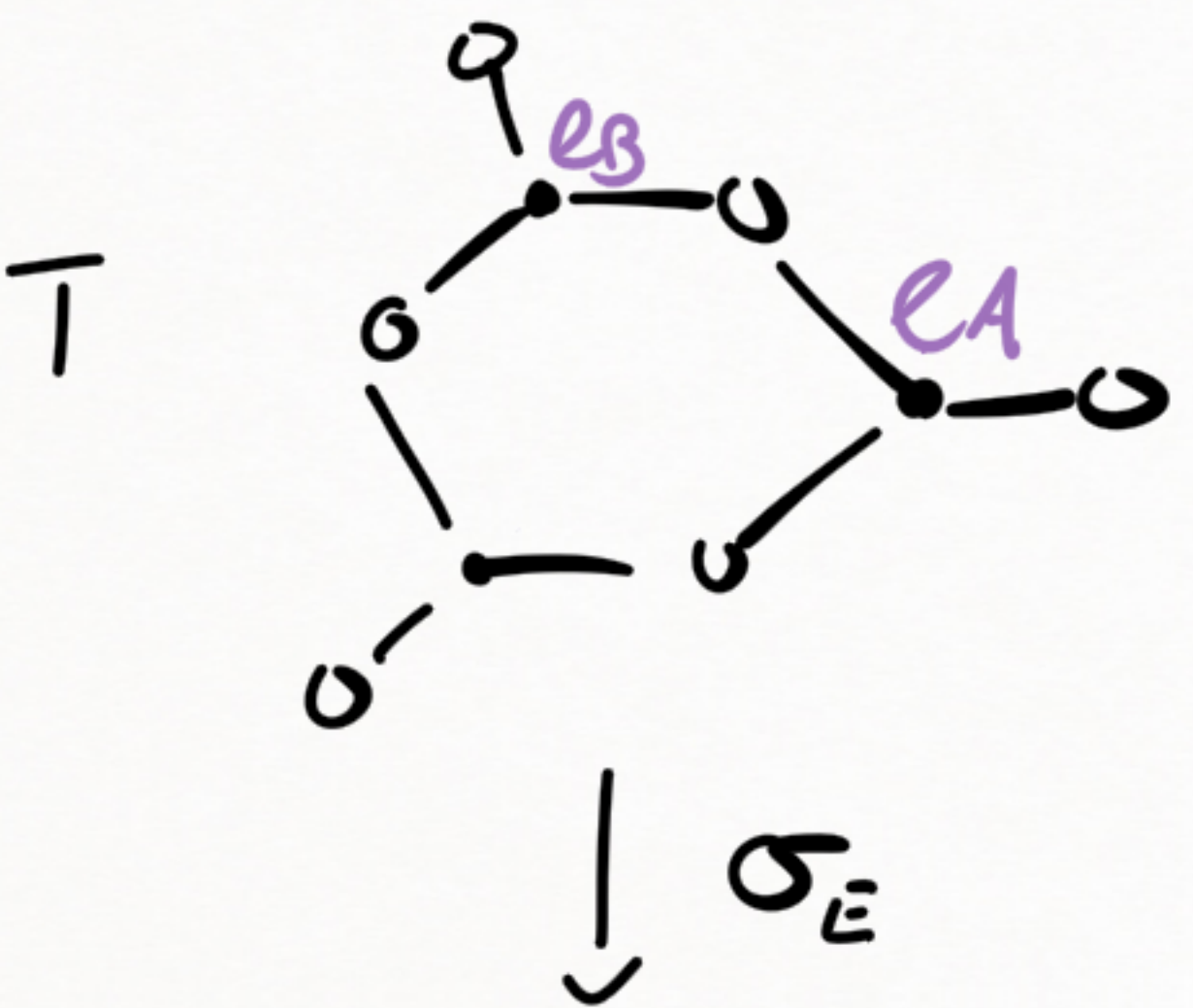
Th: harmonic embeddings are projections of Darboux maps

Th: The v -variables of harm. emb. are in the Resistor subvariety



[Ding]

Sections



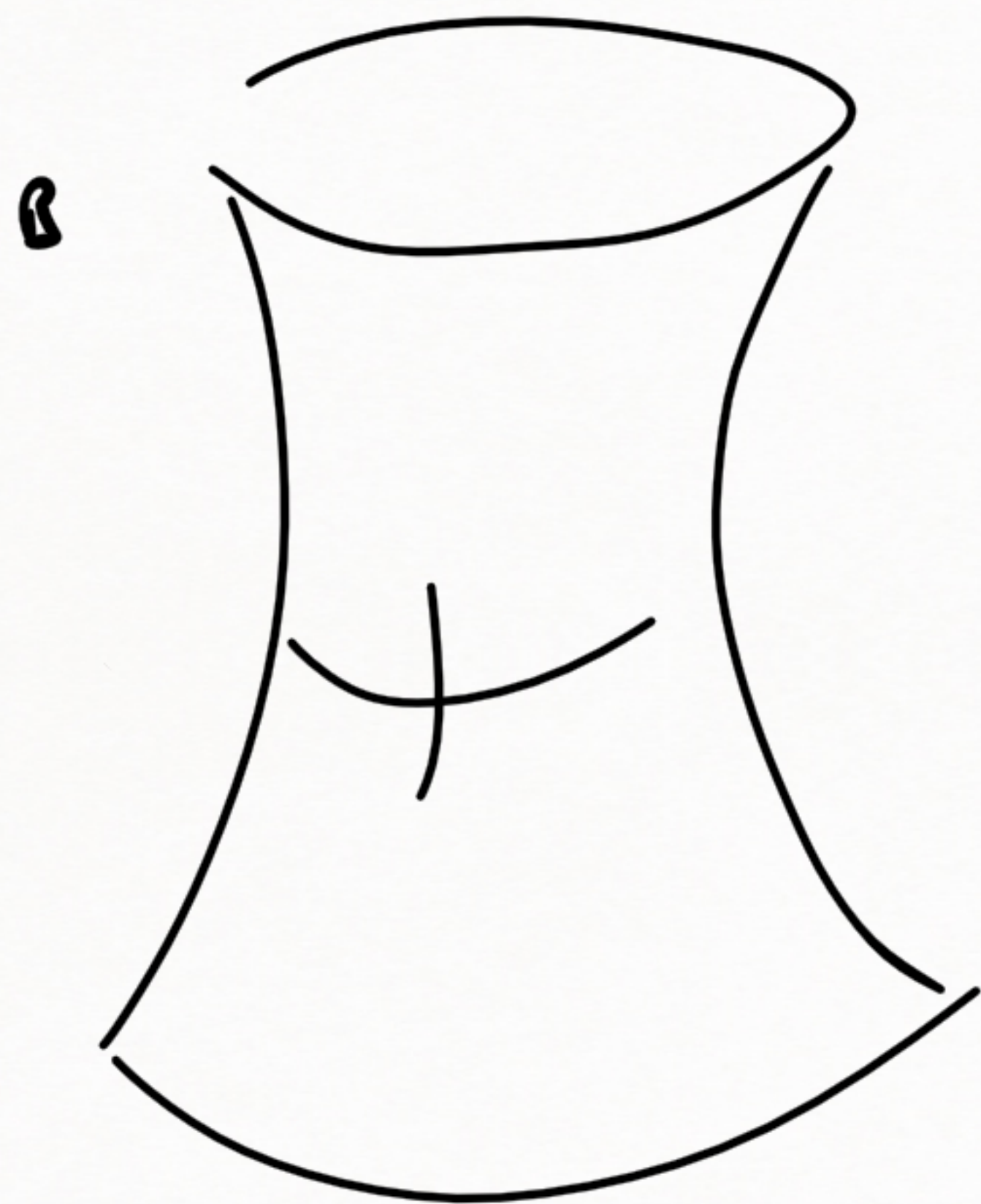
Th:
 $X(\sigma_E(T)) = Y(T)$

Problem: In GP' does not work.

Remark:

Sections can be iterated.

Quadrics in \mathbb{CP}^3



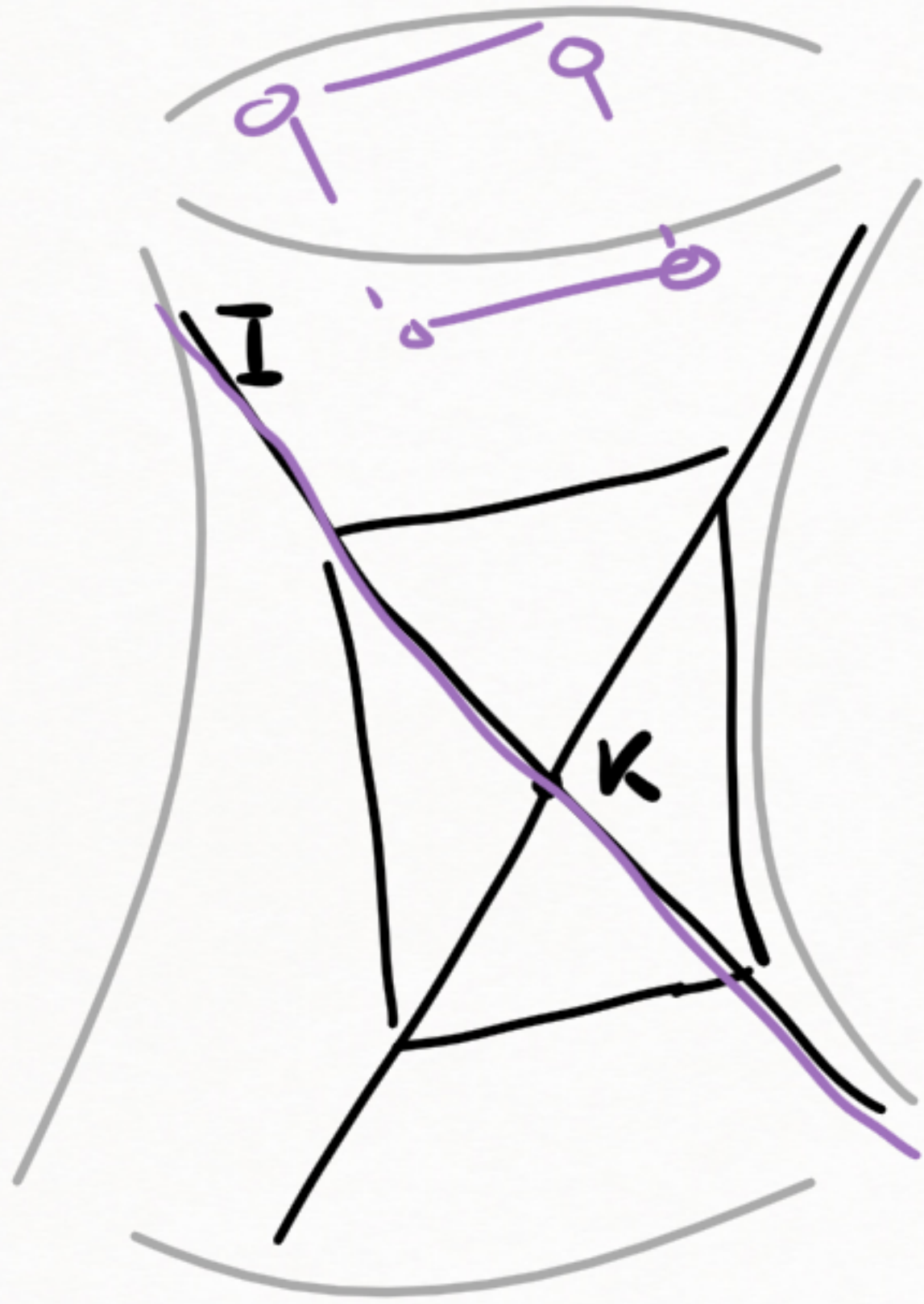
Def Let $b: \mathbb{C}^4 \times \mathbb{C}^4 \rightarrow \mathbb{C}$ be a symmetric bilinear form

$$B = \{[x] \in \mathbb{CP}^3 \mid b(x, x) = 0\}$$

is the quadric ass. to b

Def A line \bar{I} is a generator if $\bar{I} \subseteq B$

Q-nets in quadrics in \mathbb{CP}^3



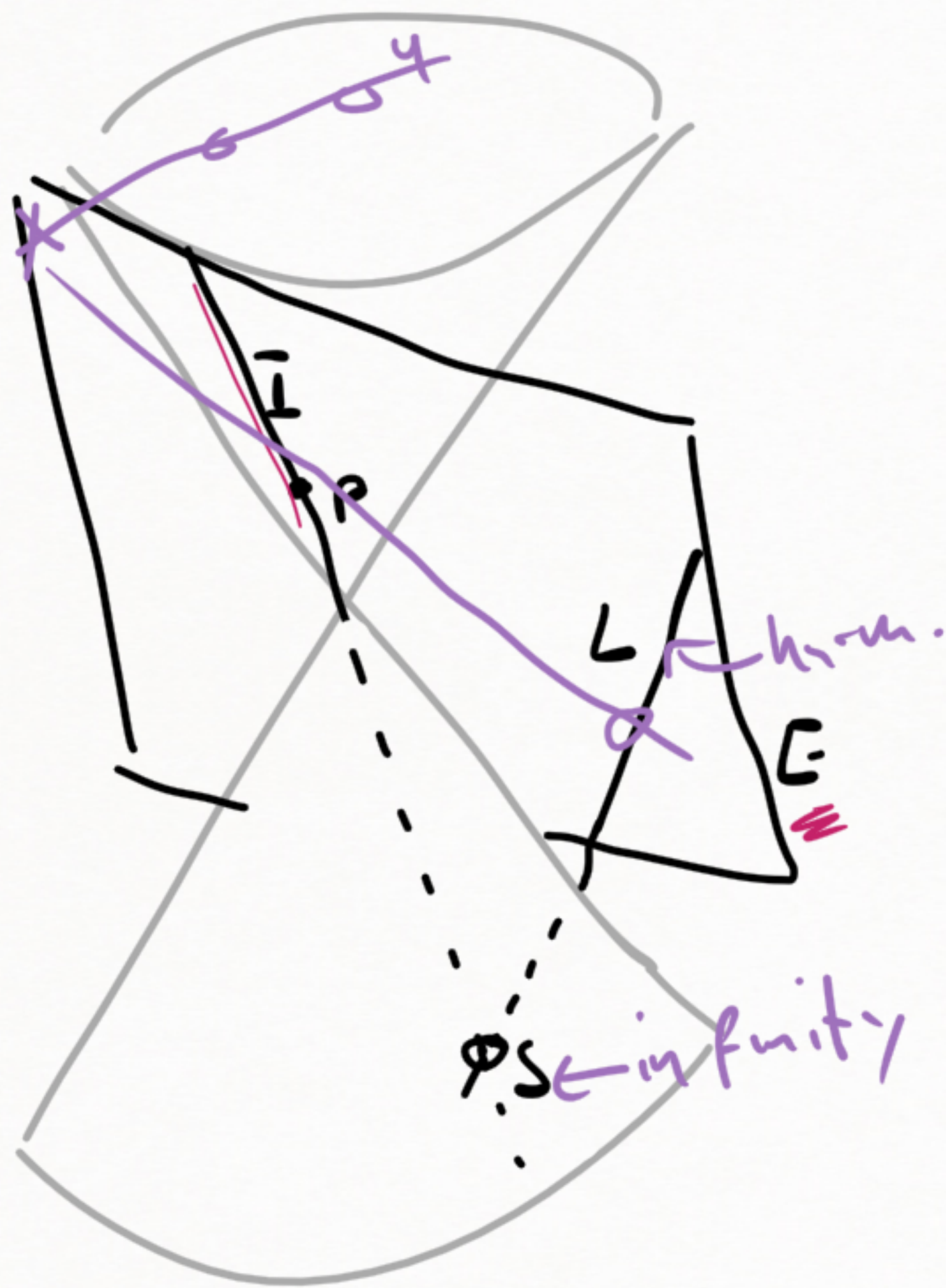
Th: Let B be a non-degenerate quadric and I a generator. Let q be a Q-net with points in B .

Then $X(\sigma_I(q))$ is in the Registor subvariety.

(There is a converse theorem)

Harmonic embeddings






are a special case



- B is a cone (degenerate quadric)
- E is a tangent plane
- Then there is a Q-net q in B , such that $\pi_{p \rightarrow L}(\sigma_E(q))$ is a given harm. emb. w.r.t. a chart of L with S at infinity.

(- The orthogonal quads are the result of projection $\pi_{Q \rightarrow E}(\pi_{p \rightarrow L}(q))$)

Conclusion

- TCD  \rightarrow TCD map  \rightarrow Proj. dimens \rightarrow Aff. dimens
- 2-2 moves  \rightarrow Resplit  spider move 

| | |
|-----------|-----------|
| invariant | change |
| change | invariant |
- Identify sp. tree / Ising subvarieties (connection discrete int. systems \Rightarrow BvP/UP)
 - \hookrightarrow occur naturally in 1D sections of 3D objects ("linear") with quadratic constraints.

The End

Thanks to the organizers!